

# RX-V740RDS

AV Receiver Ampli-tuner audio-vidéo

OWNER'S MANUAL
MODE D'EMPLOI
BEDIENUNGSANLEITUNG
BRUKSANVISNING
MANUALE DI ISTRUZIONI
MANUAL DE INSTRUCCIONES
GEBRUIKSAANWIJZING

# CAUTION: READ THIS BEFORE OPERATING YOUR UNIT.

- 1 To assure the finest performance, please read this manual carefully. Keep it in a safe place for future reference.
- 2 Install this sound system in a well ventilated, cool, dry, clean place away from direct sunlight, heat sources, vibration, dust, moisture, and/or cold. Allow ventilation space of at least 30 cm on the top, 20 cm on the left and right, and 20 cm on the back of this unit.
- 3 Locate this unit away from other electrical appliances, motors, or transformers to avoid humming sounds.
- 4 Do not expose this unit to sudden temperature changes from cold to hot, and do not locate this unit in a environment with high humidity (i.e. a room with a humidifier) to prevent condensation inside this unit, which may cause an electrical shock, fire, damage to this unit, and/or personal injury.
- 5 Avoid installing this unit where foreign object may fall onto this unit and/or this unit may be exposed to liquid dripping or splashing. On the top of this unit, do not place:
  - Other components, as they may cause damage and/or discoloration on the surface of this unit.
  - Burning objects (i.e. candles), as they may cause fire, damage to this unit, and/or personal injury.
  - Containers with liquid in them, as they may fall and liquid may cause electrical shock to the user and/or damage to this unit.
- 6 Do not cover this unit with a newspaper, tablecloth, curtain, etc. in order not to obstruct heat radiation. If the temperature inside this unit rises, it may cause fire, damage to this unit, and/or personal injury.
- 7 Do not plug in this unit to a wall outlet until all connections are complete.
- 8 Do not operate this unit upside-down. It may overheat, possibly causing damage.
- 9 Do not use force on switches, knobs and/or cords.
- 10 When disconnecting the power cord from the wall outlet, grasp the plug; do not pull the cord.
- 11 Do not clean this unit with chemical solvents; this might damage the finish. Use a clean, dry cloth.
- 12 Only voltage specified on this unit must be used. Using this unit with a higher voltage than specified is dangerous and may cause fire, damage to this unit, and/or personal injury. YAMAHA will not be held responsible for any damage resulting from use of this unit with a voltage other than specified.
- 13 To prevent damage by lightning, disconnect the power cord from the wall outlet during an electrical storm.
- 14 Do not attempt to modify or fix this unit. Contact qualified YAMAHA service personnel when any service is needed. The cabinet should never be opened for any reasons.

- 15 When not planning to use this unit for long periods of time (i.e. vacation), disconnect the AC power plug from the wall outlet.
- 16 Be sure to read the "TROUBLESHOOTING" section on common operating errors before concluding that this unit is faulty.
- 17 Before moving this unit, press STANDBY/ON to set this unit in standby mode, and disconnect the AC power plug from the wall outlet.
- 18 VOLTAGE SELECTOR (China and General models only)
  The VOLTAGE SELECTOR on the rear panel of this
  unit must be set for your local main voltage
  BEFORE plugging into the AC main supply.
  Voltages are 110/120/220/240 V AC, 50/60 Hz.

This unit is not disconnected from the AC power source as long as it is connected to the wall outlet, even if this unit itself is turned off. This state is called standby mode. In this state, this unit is designed to consume a very small quantity of power.

#### WARNING

TO REDUCE THE RISK OF FIRE OR ELECTRIC SHOCK, DO NOT EXPOSE THIS UNIT TO RAIN OR MOISTURE.

#### ■ For U.K. customers

If the socket outlets in the home are not suitable for the plug supplied with this appliance, it should be cut off and an appropriate 3 pin plug fitted. For details, refer to the instructions described below.

#### Note

 The plug severed from the mains lead must be destroyed, as a plug with bared flexible cord is hazardous if engaged in a live socket outlet.

#### Special Instructions for U.K. Model

#### **IMPORTANT**

THE WIRES IN MAINS LEAD ARE COLOURED IN ACCORDANCE WITH THE FOLLOWING CODE:

Blue: NEUTRAL Brown: LIVE

As the colours of the wires in the mains lead of this apparatus may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows:

The wire which is coloured BLUE must be connected to the terminal which is marked with the letter N or coloured BLACK. The wire which is coloured BROWN must be connected to the terminal which is marked with the letter L or coloured RED.

Making sure that neither core is connected to the earth

terminal of the three pin plug.

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## **FEATURES**

#### **Built-in 6-channel power amplifier**

◆ Minimum RMS output power

 $(0.06\% \text{ THD}, 20 \text{ Hz} - 20 \text{ kHz}, 8\Omega)$ 

Main: 90 W + 90 W

Center: 90 W Rear: 90 W + 90 W

Rear center: 90 W

#### Multi-mode digital sound field processing

- ◆ Dolby Pro Logic/Dolby Pro Logic II decoder
- Dolby Digital/Dolby Digital EX decoder
- ◆ DTS/DTS-ES Matrix 6.1, Discrete 6.1, DTS Neo:6 Decoder
- CINEMA DSP: Combination of YAMAHA DSP technology and Dolby Pro Logic, Dolby Digital or DTS
- ◆ Virtual CINEMA DSP
- ◆ SILENT CINEMA DSP

#### Sophisticated AM/FM Tuner

- ◆ 40-Station random access preset tuning
- ◆ Automatic preset tuning
- ◆ Preset station shifting capability (Preset editing)

#### Other features

- ◆ 96 kHz/24-bit D/A converter
- Set menu for optimizing this unit for your Audio/ Video system
- ◆ Test tone generator for easier speaker balance adjustment
- ♦ 6-channel external decoder input
- On screen display function helpful in controlling this unit
- Component video input/output capability
- ◆ S-video signal input/output capability
- ◆ Optical and coaxial digital audio signal jacks
- ◆ Video Conversion (Composite Video ⇔ S Video)
- ◆ Sleep timer
- ◆ Remote control with preset manufacturer codes
- Zone B capability

#### ■ About this manual

- = indicates a tip for your operation.
- Some operations can be performed by using either the buttons on the main unit or on the remote control. In cases when the button names differ between the main unit and the remote control, the button name on the remote control is given in parentheses.
- This manual is printed prior to production. Design and specifications are subject to change in part for the reason of the improvement in operativity ability, and others. In this case, the product has priority.



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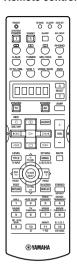
"DTS", "DTS-ES Extended Surround" and "Neo:6" are trademarks of Digital Theater System, Inc.

# **GETTING STARTED**

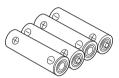
# Supplied accessories

After unpacking, check that the following parts are contained.

#### Remote control



#### Batteries (4) (AAA, R03, UM-4)



75-ohm/300-ohm antenna adapter (U.K. model)



#### AM loop antenna



Indoor FM antenna (U.S.A., Canada, China, Korea and General models)

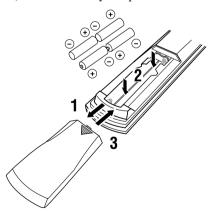


(Europe, U.K., Australia and Singapore models)



# Installing batteries in the remote control

Insert the batteries in the correct direction by aligning the + and – marks on the batteries with the polarity markings (+ and –) inside the battery compartment.



- Press the part marked with a 

  and slide off the battery compartment cover.
- Insert the four batteries supplied (AAA, R03, UM-4) according to the polarity markings on the inside of the battery compartment.
- Slide the cover back on so that it snaps into place.

#### ■ Notes on batteries

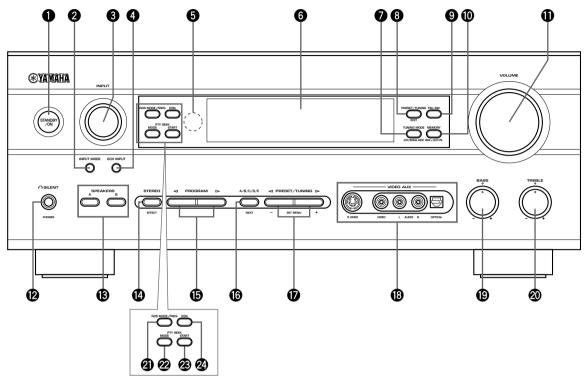
- Change all of the batteries if you notice a decrease in the operating range of the remote control, that the indicator does not flash, or the light becoming dim.
- · Do not use old batteries together with new ones.
- Do not use different types of batteries (such as alkaline and manganese batteries) together. Read the packaging carefully as these different types of batteries may have the same shape and color.
- If the batteries have leaked, dispose of them immediately. Avoid touching the leaked material or letting it come into contact with clothing, etc. Clean the battery compartment thoroughly before installing new batteries.

If the remote control is without batteries for more than 2 minutes, or if exhausted batteries remain in the remote control, the contents of the memory may be cleared. When the memory is cleared, insert new batteries, set up the manufacturer code and program any acquired functions that may have been cleared.

3

# **CONTROLS AND FUNCTIONS**

## Front panel



(U.K. and Europe models only)

#### STANDBY/ON

Turns the unit on, or sets it in standby mode. When you turn the unit on, you will hear a click and there will be a 4 to 5-second delay before it can reproduce sound.

#### Standby mode

In this mode, the unit uses a small amount of power in order to receive infrared-signals from the remote control.

#### **②** INPUT MODE

Sets the priority for the types of input signals (AUTO, DTS, ANALOG) received when one component is connected to two or more input jacks. You cannot set priority for an audio source if you have selected 6CH INPUT as the input source.

#### INPUT

Selects the input source you want to listen to or watch.

#### **4** 6CH INPUT

Selects the audio source connected to the 6CH INPUT jacks. This selection takes priority over sources selected with INPUT (or the input selector buttons on the remote control).

#### 6 Remote control sensor

Receives signals from the remote control.

#### **6** Front panel display

Shows information about the operational status of the unit.

#### **1** TUNING MODE (AUTO/MAN'L MONO)

Switches the tuning mode between automatic and manual.

#### PRESET/TUNING (EDIT)

Switches the function of PRESET/TUNING 

between selecting a preset station number and tuning (the colon (:) turns on or off).

This button is also used to exchange the assignment of two preset stations with each other.

#### 9 FM/AM

Switches the reception band between FM and AM.

#### **MEMORY (MAN'L/AUTO FM)**

Stores the current station in memory.

#### **1** VOLUME

Controls the output level of all audio channels. This does not affect the OUT (REC) level.

# English

#### ② ← SILENT (PHONES jack)

Allows you to enjoy DSP effects when listening with headphones. When you connect headphones to the headphone jack, no signals are output to the speakers or the OUTPUT jacks.

#### ® SPEAKERS A/B

Turns the set of main speakers connected to the A and/or B terminals on or off.

#### STEREO/EFFECT

Switches between normal stereo and DSP effect reproduction. When you select STEREO, the unit mixes down all Dolby Digital and DTS signals (except the LFE channel) as well as those 2-channel signals without effects, to the main left and right speakers.

#### **⑤** PROGRAM <1/> ✓/ >

Select the DSP program.

#### (B) A/B/C/D/E

Selects preset station groups A to E when the unit is in tuner mode.

#### **NEXT**

Selects the set menu mode when the unit is not in tuner mode.

#### **®** PRESET/TUNING <1/> ✓/

Select preset station numbers 1 to 8 when a colon (:) is displayed in the front panel display.

Select the tuning frequency when a colon (:) is not displayed when the unit is in tuner mode.

#### SET MENU -/+

Adjust settings on the set menu when the unit is not in tuner mode.

#### VIDEO AUX jacks

Inputs for audio and video signals from a portable external source (game console, etc.). Set the input source to V-AUX to select source signals from these jacks.

#### (P) BASS

Adjusts the low-frequency response for the main left and right channels.

Turn right to increase or left to decrease the low-frequency response.

#### **40** TREBLE

Adjusts the high-frequency response for the main left and right channels.

Turn right to increase or left to decrease the high-frequency response.

#### (U.K. and Europe models only)

#### ② RDS MODE/FREQ

Press this button when the unit is receiving an RDS station, to cycle the display mode among PS mode, PTY mode, RT mode, CT mode (if the station offers those RDS data service) and/or frequency display mode in turn.

#### **2** PTY SEEK MODE

Press this button to set the unit in the PTY SEEK mode.

#### PTY SEEK START

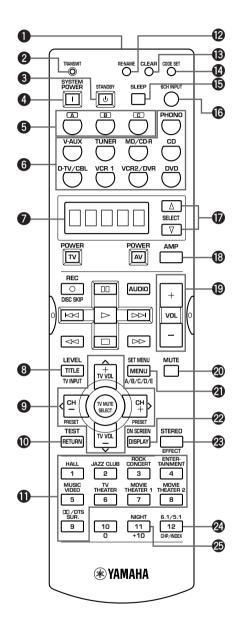
Press this button to begin searching for a station after the desired program type has been selected in the PTY SEEK mode.

#### 2 EON

Press this button to select a radio program type (NEWS, INFO, AFFAIRS, SPORT) to tune in automatically.

#### Remote control

This section describes the controls and functions of the remote control. Make sure that the AMP mode is selected before use.



#### Infrared window

Outputs infrared control signals. Aim this window at the component you want to operate.

#### 2 TRANSMIT indicator

Flashes while the remote control is sending signals.

#### STANDBY

Sets the unit in standby mode.

#### SYSTEM POWER

Turns on the power of the unit.

#### **5** A/B/C

Sets the remote control to operate other components (not necessarily connected to this unit) without changing this unit's input source.

#### 6 Input selector buttons

Select the input source and set the remote control to operate the selected source component.

#### Display window

Shows the source component you are currently controlling.

#### 8 LEVEL

Selects the effect speaker channel to adjust.

#### Multi control section

Used to change and implement settings.

#### **1** TEST

Outputs a test tone for use when adjusting the speaker levels.

#### DSP program

Select DSP programs when the remote control is in AMP mode. Press one of these buttons repeatedly to select a DSP program within a program group.

#### P RE-NAME

Used to change the input source name in the display window.

#### (B) CLEAR

Used to clear functions acquired using the rename features, and to set manufacturer codes.

#### **O** CODE SET

Used to set up manufacturer codes (see page 49).

#### (B) SLEEP

Sets the sleep timer.

#### **1** 6CH INPUT

Selects the audio source connected to the 6CH INPUT jacks.

#### **1** SELECT ∧/∇

Set the remote to control a component other than the one selected with the input selector buttons.

#### (B) AMP

Switches the function of the same controls between AMP and the component selected using the input selector buttons.

#### 1 VOL +/-

Increase or decrease the volume level.

#### **20** MUTE

Mutes the sound. Press again to restore the audio output to the previous volume level.

#### **②** SET MENU

Selects the set menu mode.

#### **2** ON SCREEN

Displays the input or operation status on the on-screen display.

#### STEREO/EFFECT

Switches between normal stereo and DSP effect reproduction. When you select STEREO the unit mixes down all Dolby Digital and DTS signals (except the LFE channel) as well as those 2-channel signals without effect sounds, to the main left and right speakers.

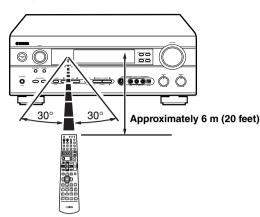
#### **2** 6.1/5.1

Switches the Dolby Digital EX or DTS ES decoder on or off.

#### NIGHT

Sets the unit in night listening mode.

#### ■ Using the remote control

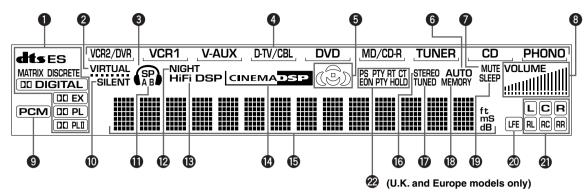


The remote control transmits a directional infrared beam. Be sure to aim the remote control directly at the remote control sensor on the main unit during operation.

#### ■ Handling the remote control

- Do not spill water or other liquids on the remote control.
- Do not drop the remote control.
- Do not leave or store the remote control in the following types of conditions:
  - high humidity or temperature such as near a heater, stove or bath;
  - dusty places; or
  - in places subject to extremely low temperatures.

# Front panel display



#### Processor indicators

The indicators for the various decoders light up when the decoders are in use.

#### VIRTUAL indicator

Lights up when using Virtual CINEMA DSP.

#### Headphones indicator

Lights up when headphones are connected to the headphone jack.

#### 4 Input source indicator

Highlights the current input source with a cursor.

#### Sound field indicator

Displays the sound field management the unit is using when you listen to a DSP sound field program.

#### 6 AUTO indicator

Shows that this unit is in the automatic tuning mode.

#### MUTE indicator

Flashes while the MUTE function is on.

#### VOLUME level indicator

Indicates the volume level.

#### PCM indicator

Lights up when this unit is reproducing PCM (pulse code modulation) digital audio signals.

#### SILENT indicator

Lights up when headphones are connected and the digital sound field processor is on.

#### SP A B indicator

Lights up to indicate which set of main speakers is selected. Both indicators light up when both sets of speakers are selected.

#### NIGHT indicator

Lights up when the unit is set to night listening mode.

#### B HiFi DSP indicator

Lights up when you select a Hi-Fi DSP sound field program.

#### CINEMA DSP indicator

Lights up when you select a CINEMA DSP sound field program.

#### Multi-information display

Shows the current DSP program name and other information when you are adjusting or changing settings.

#### **6** STEREO indicator

Lights up when the unit is receiving a strong signal from a FM stereo broadcast while the "AUTO" indicator is lit.

#### TUNED indicator

Lights up when this unit is tuned to a radio station.

#### MEMORY indicator

Flashes to show a station can be stored in memory.

#### SLEEP indicator

Lights up while the sleep timer is on.

#### 

Lights up when the input signal contains an LFE signal.

#### 1 Input channel indicator

The indicators for the appropriate sound channels light up when a digital signal from a source is played back.

#### **2** RDS indicator (U.K. and Europe models only)

The name(s) of the RDS data offered by the currently received RDS station light(s) up.

EON indicator lights up when an RDS station that offers the EON data service is being received.

PTY HOLD indicator lights up while searching for stations in the PTY SEEK mode.

# CONNECTIONS

# Before connecting components

#### CAUTION

Do not connect this unit or other components to the mains power until all connections between the components have been completed.

- Be sure all connections are made correctly, that is to say L (left) to L, R (right) to R, "+" to "+" and "-" to "-". Some components require different connection methods and have different jack names. Refer to the operation instructions for each component you wish to connect to this unit.
- After you have completed all connections, check them again to make sure they are correct.
- The jack names correspond to the names on the input selector.

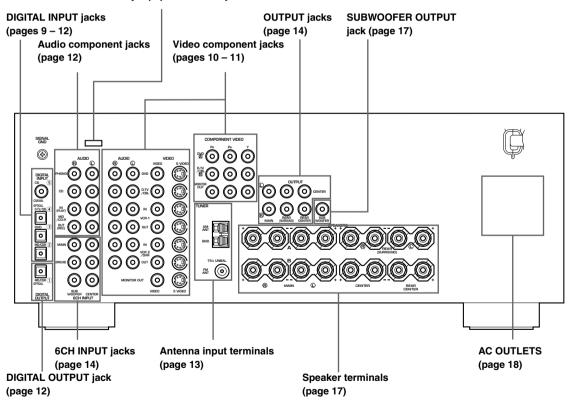
#### ■ Connecting to digital jacks

This unit has digital jacks for direct transmission of digital signals through either coaxial or fiber optic cables. You can use the digital jacks to input PCM, Dolby Digital and DTS bitstreams. Use digital connections if you wish to enjoy the multi-channel sound track of DVD material, etc. with DSP effects. All digital input jacks are acceptable for 96 kHz sampling digital signals.

#### Note

The OPTICAL jacks on this unit conform to the EIA standard.
 If you use a fiber optic cable that does not conform to this standard this unit may not function properly.

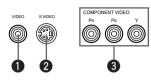
This jack is reserved for factory use. Do not connect any equipment to this jack.



# Connecting video components

Refer to the connection examples on the next page.

#### ■ Types of video jacks



#### VIDEO jack

Conventional composite video signal.

#### S VIDEO jack

Transmits color and luminance separately and achieves high-quality color reproduction.

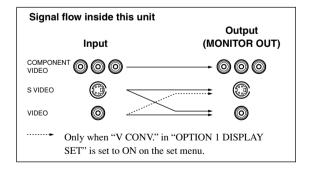
#### **3** COMPONENT VIDEO jacks

Transmit color difference (P<sub>B</sub>, P<sub>R</sub>) and luminance separately and provide the best quality picture.

Use the commercially available cable type specified for connecting each jack.

#### `\o':

- Signals received through the S VIDEO input jacks can be converted to composite signals in this unit and output through its VIDEO MONITOR OUT as well.
- (With the exception of China and General models) Signals received through the VIDEO jack on this unit can be output through the S VIDEO MONITOR OUT jack by setting "V CONV." in "OPTION 1 DISPLAY SET" on the set menu to ON
- When the unit receives signals through both S VIDEO and VIDEO jacks, signals input through the S VIDEO jack have priority.
- You can designate the input for the COMPONENT VIDEO A and B jacks to suit your components by using "INPUT 1 I/O ASSIGNMENT" on the set menu.



#### ■ Connecting a video monitor

Connect the video input jack on your video monitor to the MONITOR OUT VIDEO jack.

#### Note

 If you connect this unit with a source component using Component video jacks, you also need to connect your video monitor using Component video jacks.

# Connecting a DVD player/digital TV/cable TV

Connect the optical digital audio signal output jack on your component to the DIGITAL INPUT jack and connect the video signal output jack on the component to the VIDEO jack on this unit.

#### `\\\\

 Use the AUDIO jacks on this unit for a video component which does not have optical digital output jack. However, multi-channel reproduction cannot be obtained with audio signals input from the AUDIO jacks.

#### **■** Connecting a recording component

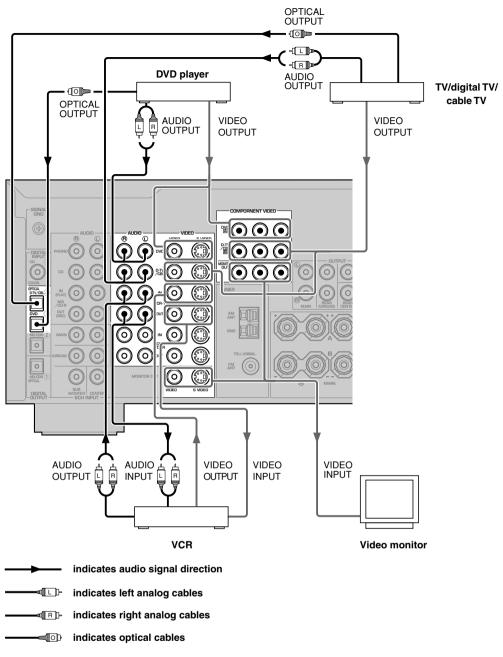
Connect the audio signal input jacks on your video component to the AUDIO OUT jacks on this unit. Then connect the video signal input jack on the video component to the VIDEO OUT jack on this unit for picture recording.

Connect the audio signal output jacks on your component to the AUDIO IN jacks on this unit. Then connect the video signal output jack on the component to the VIDEO IN jack on this unit to play a source from your recording component

A second VCR or DVD recorder can be connected using the VCR 2/DVR jacks.

#### Note

 Once you have connected a recording component to this unit, keep its power turned on while using this unit. If the power is off, this unit may distort the sound from other components.



indicates video signal direction

# Connecting audio components

#### ■ Connecting a CD player

Connect the coaxial digital output jack on your CD player to the DIGITAL INPUT CD jack on this unit.

 Use the AUDIO jacks on this unit for a CD player which does not have coaxial digital output jack.

# Connecting a CD recorder or MD recorder

Connect the optical digital signal input jack on your CD recorder or MD recorder to the DIGITAL OUTPUT MD/CD-R jack on this unit for digital recording.

Connect the optical digital output jack on your CD recorder or MD recorder to the DIGITAL INPUT MD/CD-R jack on this unit to play a source from your recording component.

<u>``@ʻ:</u>

 Use the AUDIO jacks on this unit for a CD recorder or MD recorder which does not have optical digital input or output jack.

#### Notes

- Once you have connected a recording component to this unit, keep its power turned on while using this unit. If the power is off, this unit may distort the sound from other components.
- The DIGITAL OUTPUT jack and analog OUT (REC) jacks are independent. The DIGITAL OUTPUT jack only outputs digital signals, while the OUT (REC) jacks output analog signals only.

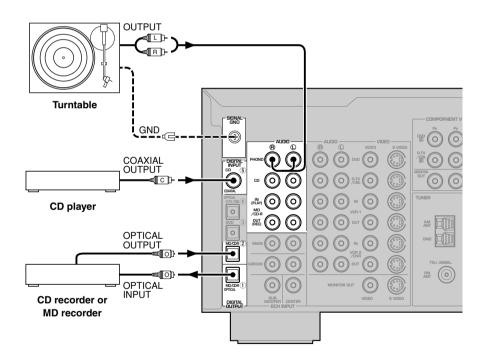
#### **■** Connecting a turntable

Connect the output jacks on your turntable to the PHONO jacks on this unit.

PHONO jacks are for connecting a turntable with an MM or high-output MC cartridge. If you have a turntable with a low-output MC cartridge, use an in-line boosting transformer or MC-head amplifier when connecting to these jacks.

<u>``@ʻ:</u>

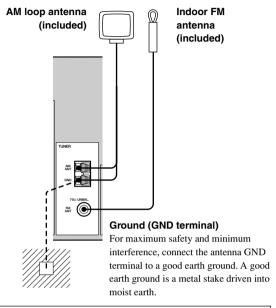
 Connect your turntable to the GND terminal to reduce noise in the signal. Please note that this connection may increase noise with some record players.



indicates signal direction
indicates coaxial cables
indicates optical cables

Both AM and FM indoor antennas are included with this unit. In general, these antennas should provide sufficient signal strength.

Connect each antenna correctly to the designated terminals.







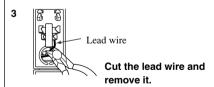
11 (7/16) 8 (5/16) 6 (1/14)

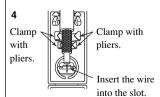


mm (inch)

Open the cover of the included 75-ohm/300-ohm antenna adapter.

Cut the external sleeve of the 75-ohm coaxial cable and prepare it for connection.





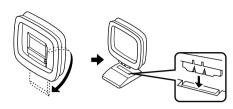


place.

Insert the cable wire into the slot, and clamp it with pliers.

#### ■ Connecting the AM loop antenna

Set up the AM loop antenna, then connect it to the terminals on this unit.



Press and hold the tab to insert the AM loop antenna lead wires into the AM ANT and GND terminals.



Orient the AM loop antenna for the best reception.



#### Notes

- The AM loop antenna should be placed away from this unit.
- The AM loop antenna should always be connected, even if an outdoor AM antenna is connected to this unit.

A properly installed outdoor antenna provides clearer reception than an indoor one. If you experience poor reception quality, an outdoor antenna may improve the quality. Consult the nearest authorized YAMAHA dealer or service center about the outdoor antennas.

#### FREQUENCY STEP switch (China and General models only)



Because the inter-station frequency spacing differs in different areas, set the FREQUENCY STEP switch (located on the rear panel) according to the frequency spacing in your area.

North, Central and South America: 100 kHz/10 kHz

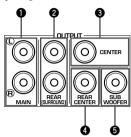
Other areas: 50 kHz/9 kHz Before setting this switch, disconnect the AC power plug of this unit from the AC outlet.

# Connecting an external amplifier

If you want to increase the power output to the speakers, or want to use another amplifier, connect an external amplifier to the OUTPUT jacks as follows.

#### Note

 When RCA pin plugs are connected to the OUTPUT jacks for output to an external amplifier, the SPEAKERS terminals also output signals.



#### MAIN jacks

Main channel line output jacks.

#### Note

 The signals output through these jacks are affected by the BASS and TREBLE settings.

#### **2** REAR (SURROUND) jacks

Rear channel line output jacks.

#### **3** CENTER jack

Center channel line output jack.

#### **4** REAR CENTER iack

Rear center channel line output jack.

#### SUBWOOFER jack

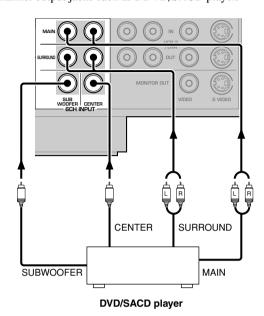
When using a subwoofer with built-in amplifier, including the YAMAHA Active Servo Processing Subwoofer System, connect the input jack of the subwoofer system to this jack. Low bass signals distributed from the main, center and/or rear channels are directed to this jack in accordance with your SPEAKER SET selections. The unit also directs the LFE (low-frequency effect) signals generated when Dolby Digital or DTS is decoded to this jack based on your SPEAKER SET selections.

#### Notes

- The cut-off frequency of the SUBWOOFER jack is 90 Hz.
- If you do not use a subwoofer, allocate the signals to the main left and right speakers by changing the settings of "SOUND 1 SPEAKER SET" item "1E BASS" on the set menu.
- Use the control on the subwoofer to adjust its volume level. You can also adjust the volume level by using this unit's remote control (see "SETTING THE SPEAKER LEVELS" on page 53).

# Connecting an external decoder

This unit is equipped with 6 additional input jacks (MAIN left and right, CENTER, SURROUND left and right and SUBWOOFER) for discrete multi-channel input from a component equipped with a multi-channel decoder and 6 channel output jacks such as a DVD/SACD player.



#### Note

 When you select 6CH INPUT as the input source, the unit automatically turns off the digital sound field processor, and you cannot use DSP programs.

# Connecting the speakers

#### ■ Speakers

This unit has been designed to provide the best sound-field quality with a 6-speaker system, using main left and right speakers, rear left and right speakers, a center speaker, and a rear center speaker. If you use different brands of speakers (with different tonal qualities) in your system, the tone of a moving human voice and other types of sound may not shift smoothly. We recommend that you use speakers from the same manufacturer or speakers with the same tonal quality.

The main speakers are used for the main source sound plus effect sounds. They will probably be the speakers from your present stereo system. The rear speakers are used for effect and surround sounds. The center speaker is for the center sounds (dialog, vocals, etc.). The rear center speaker supplements the rear (left and right) speakers and provides for more realistic front-to-back transitions.

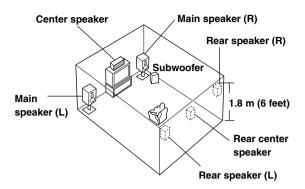
The main speakers should be high-performance models and have enough power-handling capacity to accept the maximum output of your audio system. The other speakers do not have to be equal to the main speakers. For precise sound localization, however, it is ideal to use the models of equivalent performance with the main speakers.

#### Use of a subwoofer expands your sound field

It is also possible to further expand your system with the addition of a subwoofer. The use of a subwoofer is effective not only for reinforcing bass frequencies from any or all channels, but also for reproducing the LFE (low-frequency effect) channel with high fidelity when playing back Dolby Digital or DTS signals. The YAMAHA Active Servo Processing Subwoofer System is ideal for natural and lively bass reproduction.

#### ■ Speaker placement

Refer to the following diagram when you place the speakers.



#### Main speakers

Place the main left and right speakers an equal distance from the ideal listening position. The distance between each speaker and each side of the video monitor should also be the same.

#### Center speaker

Align the front face of the center speaker with the front face of your video monitor. Place the speaker as close to the monitor as possible (such as directly over or under the monitor) and centrally between the main speakers.

#### Rear speakers

Place these speakers behind your listening position, facing slightly inwards, about 1.8 m (6 feet) above the floor

#### Rear center speaker

Place the rear center speaker in the center between the rear left and right speakers at the same height from the floor as the rear speakers.

#### Subwoofer

The position of the subwoofer is not so critical, because low bass sounds are not highly directional. However, it is better to place the subwoofer near the main speakers. Turn it slightly toward the center of the room to reduce wall reflections.

#### Note

 If you do not use any of effect speakers (rear, center and/or rear center), change the settings of "SOUND 1 SPEAKER SET" items at the set menu to direct signals to other terminals you have connected speakers to.

#### CAUTION

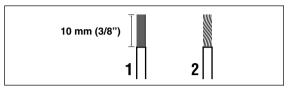
Use magnetically shielded speakers. If these speakers still create interference with the monitor, place the speakers away from the monitor.

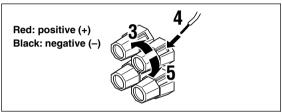
#### ■ Connections

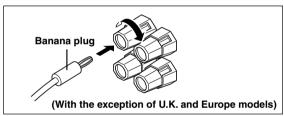
Be sure to connect the left channel (L), right channel (R), "+" (red) and "-" (black) in accordance with the markers on this unit, the speakers, and the speaker cables. If the connections are faulty, no sound will be heard from the speakers, and if the polarity of the speaker connections is incorrect, the sound will be unnatural and lack bass.

#### **CAUTION**

- Use speakers with the specified impedance shown on the rear panel of this unit.
- Do not let the bare speaker wires touch each other or any metal part of this unit. This could damage this unit and/or the speakers.







A speaker cord is actually a pair of insulated cables running side by side. One cable is colored or shaped differently, perhaps with a stripe, groove or ridge.

- 1 Remove approximately 10 mm (3/8") of insulation from each of the speaker cables.
- 2 Twist the exposed wires of the cable together to prevent short circuits.
- 3 Unscrew the knob.
- Insert one bare wire into the hole in the side of each terminal.
- 5 Tighten the knob to secure the wire.

#### `\<u>\</u>'

(With the exception of U.K. and Europe models)

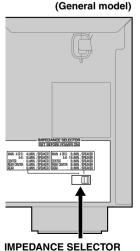
 You can also use banana plug connectors. First, tighten the knob and then insert the banana plug connector into the end of the corresponding terminal.

#### **■ IMPEDANCE SELECTOR switch**

#### **WARNING**

Do not change setting of the IMPEDANCE SELECTOR switch when the unit power is switched on, as doing so may damage the unit. If this unit fails to turn on when STANDBY/ON (or SYSTEM POWER) is pressed, the IMPEDANCE SELECTOR switch may not be fully slid to either position. If this is the case, slide the switch all the way to either position when this unit is in standby mode. Be sure to move this switch only when this unit is in standby mode.

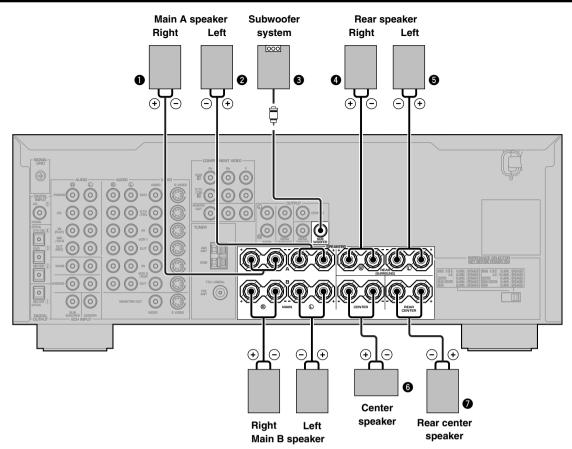
Select the switch position (left or right) according to the impedance of the speakers in your system.



Switch position	Speaker	Impedance level
1 - 6	Main	If you use one/two set(s) of main speakers, the impedance of each speaker must be 4 $\Omega/8$ $\Omega$ or higher.
Left	Center, Rear Center, Rear	The impedance of each speaker must be 6 $\Omega$ or higher.
Dialet	Main*	If you use one/two set(s) of main speakers, the impedance of each speaker must be 8 $\Omega/16~\Omega$ or higher.
Right	Center, Rear Center, Rear	The impedance of each speaker must be $8~\Omega$ or higher.

\* [Canada model only]

When the switch is set to right, you cannot use "A+B".



#### **MAIN SPEAKERS terminals**

You can connect up to two speaker systems to these terminals. When using only one speaker system, connect it to either of the MAIN A or the MAIN B terminals.

#### **REAR SPEAKERS terminals**

A rear speaker system can be connected to these terminals.

#### **CENTER SPEAKER terminals**

A center speaker can be connected to these terminals.

#### **REAR CENTER SPEAKER terminals**

A rear center speaker can be connected to these terminals.

# 3 3 0

The diagram shows the speaker layout in the listening room.

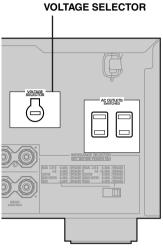
#### SUBWOOFER jack

When using a subwoofer with built-in amplifier, including the YAMAHA Active Servo Processing Subwoofer System, connect the input jack of the subwoofer system to this jack. This unit will direct low bass signals distributed from the main, center and/or rear channels to this jack in accordance with your SPEAKER SET selections. The LFE (low-frequency effect) signals generated when Dolby Digital or DTS is decoded are also directed to this jack in accordance with your SPEAKER SET selections.

#### Notes

- The cut-off frequency of the SUBWOOFER jack is 90 Hz.
- If you do not use a subwoofer, allocate the signals to the main left and right speakers by changing the setting of "SOUND 1 SPEAKER SET" item "1E BASS" on the set menu to MAIN.
- Use the control on the subwoofer to adjust its volume level. You can also adjust the volume level by using this unit's remote control (see "SETTING THE SPEAKER LEVELS" on page 53).

# Connecting the power supply cords



(General model)

#### ■ Connecting the AC power cord

Plug in this unit to a wall outlet.

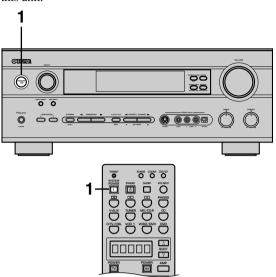
#### ■ AC OUTLETS (SWITCHED)

# ■ VOLTAGE SELECTOR (China and General models only)

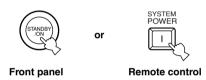
The VOLTAGE SELECTOR on the rear panel of this unit must be set for your local main voltage BEFORE plugging into the AC main supply. Voltages are 110/120/220/240 V AC, 50/60 Hz.

# Turning on the power

When all connections are complete, turn on the power of this unit.



Press STANDBY/ON (SYSTEM POWER on the remote control) to turn on the power of this unit.



The level of the main volume, and then the current DSP program name appear on the front panel display.

ON-SCREEN DISPLAY (OSD)

You can display operational information for this unit on a video monitor. It is much easier to see the available options and parameters on a monitor than by reading this information on the front panel display. <u>``@ʻ:</u>

- · If a video source is playing, the OSD is superimposed over the video image.
- The OSD signal is not output to the OUT (REC) jack, and will not be recorded with any video signal.
- You can set the OSD to turn on (gray background) or off when there is no video signal using "OPTION 1 DISPLAY SET" on the set menu.

#### OSD modes

You can select the amount of information shown in the on-screen display.

#### Full display

This mode shows the DSP program parameter settings continuously on the video monitor.

#### Short display

This mode briefly shows the front panel display message at the bottom of the screen and then disappears.

#### Display off

This mode briefly shows "DISPLAY OFF" at the bottom of the screen and then disappears. In this mode, no operational information is shown on the monitor, except when ON SCREEN is pressed.



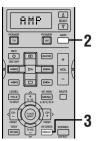


**Full display** 

Short display

#### <u>``@ʻ:</u>

- When you choose the full display mode, INPUT, VOLUME and other operational information is displayed at the bottom of the screen, in the same format as on the front panel display.
- The set menu and test tone display appear regardless of the OSD mode.



- Turn on the video monitor connected to this
- Press AMP to set the remote control in AMP mode.

Check that "AMP" is showing in the display on the remote control.

Press ON SCREEN on the remote control repeatedly to change the display mode. The OSD mode changes in the following order: full display, short display, and display off.

#### Notes

- · The OSD will not display if your video monitor is only connected to the COMPONENT VIDEO jacks of this unit. Be sure to connect your video monitor to the COMPONENT VIDEO jacks and either the VIDEO or the S VIDEO jacks if you want to see the OSD.
- Playing back video software that has an anti-copy signal or video signals with a lot of noise may produce unstable images.

(When using two video monitors)

If you select video source from a component connected to both the S VIDEO IN and composite VIDEO IN jacks, and both the S VIDEO OUT and the composite VIDEO OUT jacks are connected to two different monitors, the OSD is only displayed on the monitor connected to the S-video jacks. When there is no video signal input from source component, the OSD appears on both monitors.

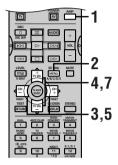
# **BASIC SYSTEM SETTINGS**

The "BASIC" menu allows you to set some of the basic "SOUND" menu parameters with a minimum of effort. If you wish to configure the unit more precisely to suit your listening environment, use the more detailed parameters from the "SOUND" menu instead of those under the "BASIC" menu (See page 42). Altering any parameters in the BASIC menu will reset all parameters in the "SOUND" menu.

# Using the basic menu

Use the remote control to make adjustments.

- Press SPEAKERS A or B on the front panel to select the main speakers you want to use.
- Make sure you disconnect headphones from this unit.



# Press AMP to set the remote control in AMP mode.

Check that "AMP" is showing in the display on the remote control.

## Press SET MENU.

"BASIC MENU" appears on the front panel display, as shown here.



If the front panel display changes to show anything other than "BASIC MENU", press \( \sim \) until it displays "BASIC MENU".



## 3 Press </> /> to enter into the BASIC menu.

The front panel display changes as shown here:



# 4 Press ∧ / ∨ to change the display to the setting you want to alter.

#### SETUP

Changes the speaker and amplifier settings to suit the size of the room you are using. Refer to "Setting the unit to match your speaker system" for more information.

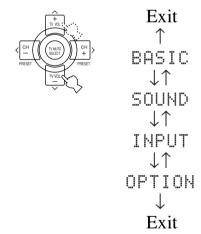
#### SP LEVEL

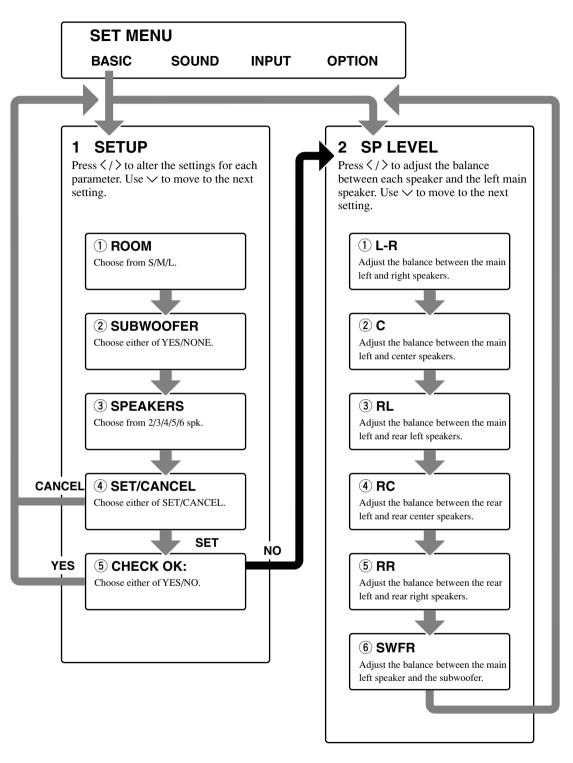
Adjusts the output levels of the speakers. Refer to "Setting speaker output levels" for more information.

- **5** Press </>
  /> to enter the desired setting mode.
- Change the unit settings to suit your listening environment. When you have finished, the unit will automatically return to the basic menu.

## **7** Press $\wedge$ / $\vee$ to exit from the set menu.

The front panel display changes in the following order:





- · After altering the "1 SETUP" parameters, readjust the output levels of the speakers at "2 SP LEVEL".
- See pages 41 47 for a detailed explanation of the "SOUND", "INPUT" and "OPTION" menus.

# Setting the unit to match your speaker system

Follow the instructions below to set the amplifier output to match the size of your room and speakers. Press  $\land / \checkmark$  to cycle through parameters 1 through 4, and  $\langle / \rangle$  to alter the parameter setting.

Factory default settings are highlighted.

#### 1) ROOM

Settings: S, M, L

Select the size of the room you have installed your speakers in. Roughly speaking, the room sizes are defined as follows:

[U.S.A. and Canada models]

S: 16ft. x 3ft., 200sq.ft. (4.8 x 4m, 20m<sup>2</sup>) M: 20ft. x 16ft., 300sq.ft. (6.3 x 5.0m, 30m<sup>2</sup>) L: 26ft. x 19ft., 450sq.ft. (7.9 x 5.8m, 45m<sup>2</sup>)

#### [Other models]

S: 3.6m x 2.8m, 10m<sup>2</sup> M: 4.8m x 4.0m, 20m<sup>2</sup> L: 6.3m x 5.0m, 30m<sup>2</sup>

#### 2 SUBWOOFER

Settings: YES, NONE

Select YES if you have a subwoofer in your system, or NONE if you do not.

#### **3 SPEAKERS**

Settings: 2, 3, 4, 5, **6** (spk)

Select the number of speakers you wish to use in your speaker configuration. This number does not include your subwoofer.

Setting	Display	Speaker
2spk	L R	Main L/Main R
3spk	LCR	Main L/Center/Main R
4spk	L R RL RR	Main L/Main R/Rear L/ Rear R
5spk	LCR RL RR	Main L/Center/Main R/ Rear L/Rear R
6spk	LCR RLRCRR	Main L/Center/Main R/ Rear L/Rear Center/Rear R

#### (4) SET or CANCEL

Select SET to confirm the changes you made to the above three settings. The unit will output a test tone to the speakers (see (§)). Alternatively, select CANCEL to exit this menu without altering any of the unit settings.

#### 5 Use the test tone to check the speaker levels.

When you select SET in 4, the display changes to "CHECK: TestTone", and the unit outputs a test tone to each of the speakers in turn. When the test tone begins, the display changes to "CHECK OK: YES".

If the volume of the test tone varies between speakers, press </> to change the display to "NO". The unit will automatically enter the "2 SP LEVEL" mode. If the test tone is output at the same volume from all of the speakers, select "CHECK OK: YES". The unit will exit from the SETUP menu.

#### Notes

- The unit cycles the test tone around each of the speakers in turn twice.
- The indicator of the speaker currently outputting the test tone flashes on the front panel display.

# Setting speaker output levels (SP LEVEL)

Use this menu to compare and adjust the test tone output from each speaker to the output from the left main (or left rear) speaker so that the volume level for all speakers is identical. Press  $\wedge/\vee$  to select a speaker, then adjust the balance using  $\langle/\rangle$ .

#### Note

 The unit outputs the test tone from the selected speaker and the left main (or left rear) speaker in turn. The indicator of the speaker currently outputting the test tone flashes on the front panel display.

#### ① L-R

Adjusts the balance between the main left and right speakers.

#### ② C

Adjusts the balance between the main left and center speakers.

#### 3 RL

Adjusts the balance between the main left and rear left speakers.

#### (4) RC

Adjusts the balance between the rear left and rear center speakers.

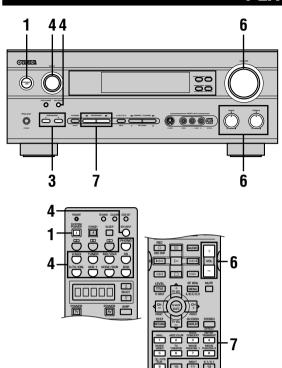
#### (5) RF

Adjusts the balance between the rear left and rear right speakers.

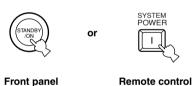
#### 6 SWFR

Adjust the balance between the main left speaker and the subwoofer.

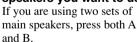
## PLAYBACK



Press STANDBY/ON (SYSTEM POWER on the remote control) to turn on the power.



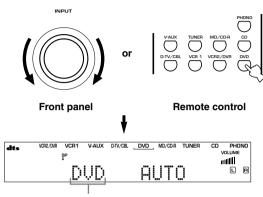
- 2 Turn on the video monitor connected to this unit.
- Press SPEAKERS A or B to select the main speakers you want to use.





4 Rotate the INPUT selector (or press one of the input selector buttons on the remote control) to select the input source.

The selected input source name and input mode appear on the front panel display for a few seconds.

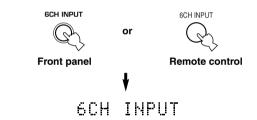


Selected input source

# To select the audio source connected to the 6CH INPUT jacks

 Select the input to which the video source component is connected before selecting an audio source.

Press 6CH INPUT until "6CH INPUT" appears on the front panel display.



#### Note

 If "6CH INPUT" is shown on the front panel display, no other source can be played. To select another input source, first press 6CH INPUT so that "6CH INPUT" disappears from the front panel display.

# Start playback or select a broadcast station on the source component.

Refer to the operation instructions for the component.

## 6 Adjust the volume to the desired level.

The volume level is displayed digitally.

Example: -70 dB

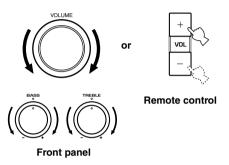
Control range: VOLUME MUTE (minimum) to

0 dB (maximum)

The volume level indicator also shows the current

volume level as a bar graph.

If desired, use BASS and TREBLE. These controls only effect the sound from the main speakers.



#### Notes

- If you increase or decrease the high-frequency or the lowfrequency sound to an extreme level, the tonal quality from the center and rear speakers may not match that of the main left and right speakers.
- If you have connected a recording component to the VCR 1 OUT, VCR 2/DVR OUT, or MD/CD-R OUT jacks, and you notice distortion or low volume during playback from other components, try turning the recording component on.

# 7 Select a DSP program if desired.



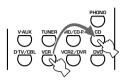
Front panel

Remote control

#### ■ BGV (background video) function

The BGV function allows you to view images from a video source together with sounds from an audio source. For example, you can enjoy listening to classical music while watching beautiful scenery from a video source on the video monitor.

Select a source from the video group, then select a source from the audio group using the input selector buttons on the remote control.



#### ■ To mute the sound

# Press MUTE on the remote control.

To resume audio output, press MUTE again.



``@´≤

- You can change the amount by which the unit reduces the volume in "OPTION 3 AUDIO MUTE" in the set menu.
- You can also cancel mute by pressing VOL +/-, etc.
- During muting, the MUTE indicator flashes on the front panel display.

#### ■ Night listening mode

This mode reproduces dialogue clearly while reducing the volume of loud sound effects for easier listening at low volumes or at night.

# Press NIGHT on the remote control.

Press NIGHT once more to return to normal reproduction.



#### Note

- Setting the unit in standby mode cancels night listening mode.
- You can use night listening mode with any of the sound field programs.
- The NIGHT indicator on the front panel display lights when the unit is in night listening mode.
- Night listening mode may vary in effectiveness depending on the input source and surround sound settings you use.

#### ■ When you have finished using this unit

Press STANDBY/ON (STANDBY on the remote control) to set this unit in standby mode.



or



Front panel

Remote control

# Englis

# Input modes and indications

This unit is equipped with a variety of input jacks. You can select the type of input signals you wish to use.

Each time you turn on the unit power, the input mode is set to the "INPUT 2 INPUT MODE" setting defined in the set menu.

# Press INPUT MODE repeatedly until the desired input mode is shown on the front panel display.



Front panel





AUTO: In this mode, the input signal is selected

automatically as follows:

Digital signal
 Analog signal

DTS: In this mode, only digital input signals

encoded with DTS are selected, even if the unit is receiving another signal

simultaneously.

ANALOG: In this mode, only analog input signals are

selected, even the unit is receiving digital signals at the same time.

#### Notes

- When AUTO is selected, this unit automatically determines the type of signal. If it detects a Dolby Digital or DTS signal, the decoder automatically switches to the appropriate setting.
- When playing a disc encoded with Dolby Digital or DTS on some LD or DVD players, there is a delay in sound output for a moment when playback resumes after a search, because the unit must select the digital signal again.
- When playing a LD source that has not been digitally recorded, the unit may not output any sound for some LD players. In this case, set the input mode to ANALOG.

#### ■ Notes on digital signals

The digital input jacks of this unit can handle 96 kHz sampling digital signals. Note the following when a digital signal with a sampling frequency greater than 48 kHz is input to this unit:

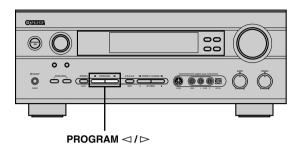
- You cannot use any DSP programs.
- The unit will output sound as 2-channel stereo from the main left and right speakers only. Therefore, you cannot adjust the level of the effect speakers while listening to such a source.

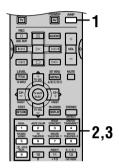
#### ■ Notes on playing DTS-CD/LDs

- If the digital output data of the player has been processed in any way, the unit may not be able to perform DTS decoding even if there is a digital connection between this unit and the player.
- If you play a source encoded with a DTS signal and set the input mode to ANALOG, the unit may reproduce the noise of an unprocessed DTS signal. In this case, connect the source to a digital input jack on this unit and set the input mode to AUTO or DTS.
- If you switch the input mode to ANALOG while playing a source encoded with a DTS signal, the unit does not output any sound.
- If you play a source encoded with a DTS signal with the input mode set to AUTO;
  - The unit automatically switches to the DTS-decoding mode (The "dts" indicator lights up) after detecting the DTS signal. When playback of the DTS source is completed, the "dts" indicator may flash. While this indicator is flashing, the unit can only reproduce DTS source. If you want to play a normal PCM source immediately, change the input mode back to AUTO.
  - When the input mode is set to AUTO and a search or skip operation is performed during playback of a DTS source, the "dts" indicator may flash. If this state continues for longer than 30 seconds, the unit will automatically switch from "DTS-decoding" mode to PCM digital signal input mode. The "dts" indicator will turn off.

# Selecting a sound field program

You can enhance your listening experience by selecting a DSP program. For details about each program, see pages 29 - 31.



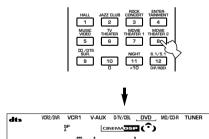


Press AMP to set the remote control in AMP mode.



Press one of the numeric buttons on the remote control to select the desired program.

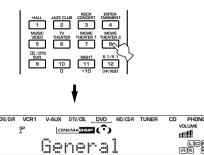
The name of the selected program appears on the front panel display.



3 After selecting the desired program, press the same button repeatedly to cycle through sub-programs if available.

Example:

Pressing MOVIE THEATER 2 repeatedly switches the sub-program between "Adventure" and "General".



#### Notes

- There are 9 programs with sub-programs available with this unit. However, the selection depends on the input signal format and not all sub-programs can be used with all input signal formats.
- You cannot use the digital sound field processor with a source connected to the 6CH INPUT jacks of this unit or when the unit is reproducing a digital source with a sampling frequency greater than 48 kHz.
- The acoustics of your listening room affect the DSP program.
   Minimize the sound reflections in your room to maximize the effect created by the program.
- When you select an input source, this unit automatically selects the last DSP program used with that source.
- When you set this unit in standby mode, it stores the current source and DSP program in memory and automatically selects them when you turn on the power again.
- If the unit receives a Dolby Digital or DTS signal when the input mode is set to AUTO, the DSP program (No. 7–9) automatically switches to the appropriate decoding program.
- When the unit is reproducing a monaural source with PRO LOGIC or PRO LOGIC/Enhanced, or PRO LOGIC II Movie, no sound is output from the main and rear speakers. Sound can only be heard from the center speaker. (If "1A CENTER" on the set menu is set to NON, the center channel sound is output from the main speakers.)

#### \\\\\

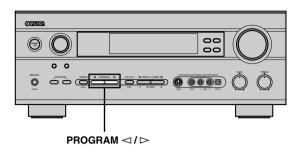
PHONO

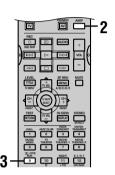
1111111

- You can also select DSP program by pressing PROGRAM
   ✓ / > on the front panel.
- Select a program based on your listening preference. Program names are just for reference.

#### Selecting PRO LOGIC, PRO LOGIC II or Neo:6

You can listen to 2-channel sources decoded into five or six discrete channels by selecting PRO LOGIC, PRO LOGIC II or Neo:6 in program No. 9.

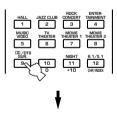


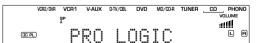


- Select a 2-channel source and start playback on the source component.
- Press AMP to set the remote control in AMP mode.



3 Press DO/DTS SUR.





The display cycles as follows each time you press  $\square\square$ / DTS SUR:

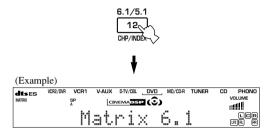
PRO LOGIC→PRO LOGIC Enhanced→PRO LOGIC II Movie→PRO LOGIC II Music→Neo:6 Cinema→Neo:6 Music→PRO LOGIC→....

<u>``@ʻ:</u>

 You can select PRO LOGIC, PRO LOGIC Enhanced, PRO LOGIC II Movie, PRO LOGIC II Music, Neo:6 Cinema, and Neo:6 Music by pressing PROGRAM 
 ✓ > on the front panel repeatedly.

# Playing Dolby Digital EX or DTS ES material

Press 6.1/5.1 to turn on the Dolby Digital EX or DTS ES decoder to listen to Dolby Digital EX and DTS ES material with a rear center speaker.



Press 6.1/5.1 to choose the playback mode. (The modes you can select vary depending on the format of the material you are playing.)

AUTO:

This mode automatically switches to Dolby Digital EX/DTS ES Matrix 6.1/DTS ES Discrete 6.1 depending on the signal in the input source that the unit detects. The rear center speaker does not output sound for 5.1 channel sources.

Discrete 6.1: This mode can only be selected only when the unit detects a source encoded with the DTS ES Discrete format. (The DISCRETE indicator lights up.)

Matrix 6.1: This mode allows for 6-channel playback of the input source through the Matrix 6.1 decoder. (Either DEX) or MATRIX indicator lights up.)

OFF: The rear center speaker does not output sound in this mode.

#### Notes

- Some 6.1-channel compatible discs do not have a signal (flag) that this unit can automatically detect. Select "Matrix 6.1" to play these kinds of discs with 6.1-channel sound.
- 6.1-channel playback is not possible even if you press 6.1/5.1 in the following cases:
  - (1) When "1C REAR LR" is set to NON.
  - 2 When effects are turned off.
  - ③ When the source connected to the 6CH INPUT jack is being played.
  - When the unit is reproducing a Dolby Digital KARAOKE source.
  - (5) When headphones are connected to the PHONES jack.
- The input mode resets to AUTO when you turn the unit power off.

#### ■ Virtual CINEMA DSP

With Virtual CINEMA DSP, you can enjoy all DSP programs without rear speakers. It creates virtual speakers to reproduce a natural sound field.

You can listen to virtual CINEMA DSP by setting "1C REAR LR" in the set menu to NON. Sound field processing changes to VIRTUAL CINEMA DSP automatically.

#### Note

- This unit is not set in the virtual CINEMA DSP mode even if "1C REAR LR" is set to NON in the following cases:
  - when the 6ch Stereo, DOLBY DIGITAL, Pro Logic, Pro Logic II, or DTS program is selected;
  - when the sound effect is turned off;
  - when 6CH INPUT is selected as the input source;
  - when a digital signal with a sampling frequency greater than 48 kHz is input to this unit;
  - when using the test tone; or
  - when connecting the headphones.

#### ■ SILENT CINEMA DSP

You can enjoy a powerful sound field similar to what you could expect from actual speakers through headphones, with SILENT CINEMA DSP. You can listen to SILENT CINEMA DSP by connecting your headphones to the PHONES jack while the digital sound field processor is on. The "SILENT" indicator lights up on the front panel display. (When sound effects are off, the unit reproduces the source in normal stereo.)

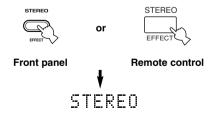
#### Notes

- This feature is not available when 6CH INPUT is selected or the unit is receiving a digital signal with a sampling frequency greater than 48 kHz.
- The sound from the LFE channel will be mixed and output from the headphones.

#### ■ Normal stereo reproduction

Press STEREO/EFFECT to turn off the sound effect for normal stereo reproduction.

Press STEREO/EFFECT again to turn the sound effect back on.



#### Notes

- If you turn off the sound effects, no sound is output from the center speaker, rear speakers, or rear center speaker.
- If you turn off the sound effects while the unit is reproducing sound from a Dolby Digital or DTS signal, the dynamic range of the signal is automatically compressed and the unit will output mix the sounds of the center and rear speaker channels and output them from the main speakers.
- The volume may be greatly reduced when you turn off the sound effects or if you set "SOUND 4 D. RANGE (dynamic range)" on the set menu to MIN. In this case turn on the sound effect.

#### <u>``@ʻ:</u>

 During stereo reproduction, you can display information such as the type, format and sampling frequency of the signal input from the components connected to this unit.

#### (While playing a source)

Press AMP to set the remote control in AMP mode.

2 Press ∨ to display the information about the input signal.



(Format): The display shows the signal format. When the unit cannot detect a digital signal it automatically switches to analog input.

- in: The display shows the number of input signal source channels, as follows: For multi-channel soundtrack such as front 3 channels, rear 2 channels and LFE, the display shows "3/2/LFE".
- fs: The display shows the sampling frequency. When the unit is unable to detect the sampling frequency "Unknown" shows in the front panel display.
- rate: The display shows the bit rate. When the unit is unable to detect the bit rate "Unknown" shows in the front panel display.
- flg: The display shows the flag data encoded in a DTS or Dolby Digital signal that causes this unit to automatically switch to the appropriate decoder for playback.

# English

# **DIGITAL SOUND FIELD PROCESSING (DSP)**

# **Understanding sound fields**



A sound field is defined as the "characteristic sound reflections of a particular space." In concert halls and other music venues, we hear early reflections and reverberations as well as the direct sound produced by the artist(s). The variations in the early reflections and other reverberations among the different music venues is what gives each venue its special and recognizable sound quality. YAMAHA sent teams of sound engineers all around the world to measure the sound reflections of famous concert halls and music venues, and collect detailed sound field information such as the direction, strength, range, and delay time of those reflections. Then we stored this enormous amount of data in the ROM chips of this unit.

#### ■ Recreating a sound field

Recreating the sound field of a concert hall or an opera house requires localizing the virtual sound sources in your listening room. The traditional stereo system that uses only two speakers is not capable of recreating a realistic sound field. YAMAHA's DSP requires four effect speakers to recreate sound fields based on the measured sound field data. The processor controls the strength and delay time of the signals output from the four effect speakers to localize the virtual sound sources and fully encompass the listener.

# Hi-Fi DSP programs

The following list gives you a brief description of the sound fields produced by each of the DSP programs. Keep in mind that most of these are precise digital recreations of actual acoustic environments.

No.	Program	Features
1	CONCERT HALL	A large round concert hall with a rich surround effect. Pronounced reflections from all directions emphasize the extension of sounds. The sound field has a great deal of presence, and your virtual seat is near the center, close to the stage.
2	JAZZ CLUB	This is the sound field at stage front in "The Bottom Line", a famous New York jazz club, that seats up to 300 people. Its wide left to right seating arrangement offers a real and vibrant sound.
3	ROCK CONCERT	The ideal program for lively, dynamic rock music. The data for this program was recorded at LA's "hottest" rock club. The listener's virtual seat is at the center-left of the hall.
4	ENTERTAINMENT/ Disco	This program recreates the acoustic environment of a lively disco in the heart of a big city. The sound is dense and highly concentrated. It is also characterized by a high-energy, "immediate" sound.
	ENTERTAINMENT/ 6ch Stereo	Using this program increases the listening position range. This is a sound field suitable for background music at parties, etc.

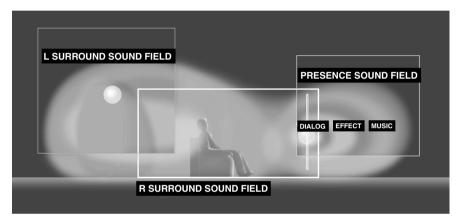
#### CINEMA-DSP

# Sound design of CINEMA-DSP

Filmmakers intend for the dialog to be located right on the screen, the effect sound a little farther back, the music spread even farther back, and the surround sound around the listener. Of course, all of these sounds must be synchronized with the images on the screen.

CINEMA-DSP is an upgraded version of YAMAHA DSP specially designed for movie soundtracks. CINEMA-DSP integrates the DTS, Dolby Digital, and Dolby Pro Logic surround sound technologies with YAMAHA DSP sound field programs to provide a surround sound field. It recreates comprehensive movie sound design in your audio room. In CINEMA-DSP sound field programs, YAMAHA's exclusive DSP processing is added to the Main left and right, and Center channels, so the listener can enjoy realistic dialogue, depth of sound, smooth transition between sound sources, and a surround sound field that goes beyond the screen.

When a DTS or Dolby Digital signal is detected, the CINEMA-DSP sound field processor automatically chooses the most suitable sound field program for that signal.



In addition to the DSP, this unit is equipped with a variety of precise decoders; Dolby Pro Logic decoder for Dolby Surround sources, Dolby Pro Logic II decoder for Dolby Surround and 2-channel sources, Dolby Digital/DTS decoder for multi-channel sources and Dolby Digital EX or DTS-ES decoder for adding a rear center channel. You can select CINEMA-DSP programs to optimize these decoders and the DSP sound patterns depending on the input source.

# CINEMA-DSP Programs

The following list gives you a brief description of the sound fields produced by each of the DSP programs. Keep in mind that most of these are precise digital recreations of actual acoustic environments. Select the DSP program that you feel sounds best regardless of the name and description given for it below.

#### ■ For audio-video sources: No. 4 to 6

No.	Program	Features
4	ENTERTAINMENT/ Game	This program adds a deep and spatial feeling to video game sounds.
5	MUSIC VIDEO	This program lends an enthusiastic atmosphere to the sound, giving you the feeling you are at an actual jazz or rock concert.
6	TV THEATER/ Mono Movie	This program is provided for reproducing monaural video sources (such as old movies). The program produces the optimum reverberation to create sound depth using only the presence sound field.
	TV THEATER/Variety/ Sports	Though the presence sound field is relatively narrow, the surround sound field employs the sound environment of a large concert hall. This effect enhances the experience of watching various TV programs such as news, variety shows, music programs or sports programs.

#### **■** For movie programs

No.	Program		Features
7	MOVIE THEATER 1	Spectacle	This program creates the extremely wide sound field of a 70-mm movie theater. It precisely reproduces the source sound in detail, making both the video and the sound field incredibly real. This is ideal for any kind of video source encoded with Dolby Surround, Dolby Digital or DTS (especially large-scale movie productions).
		Sci-Fi	This program clearly reproduces dialog and sound effects in the latest sound form of science fiction films, thus creating a broad and expansive cinematic space amid the silence. You can enjoy science fiction films in a virtual-space sound field that includes Dolby Surround, Dolby Digital and DTS-encoded software employing the most advanced techniques.
8	MOVIE THEATER 2	Adventure	This program is ideal for precisely reproducing the sound design of the newest 70-mm and multichannel soundtrack films. The sound field is made to be similar to that of the newest movie theaters, so the reverberations of the sound field itself are restrained as much as possible.
		General	This program is for reproducing sounds from 70-mm and multichannel soundtrack films, and is characterized by a soft and extensive sound field. The presence sound field is relatively narrow. It spatially spreads all around and toward the screen, restraining the echo effect of conversations without losing clarity.
9	Straight Decode		The built-in decoder reproduces source sounds and sound-effects precisely.  No DSP effect is applied in this program.
	Enhanced Mode		This program ideally simulates the multi-surround speaker systems of the 35-mm film theaters. Dolby Pro Logic decoding, Dolby Digital decoding or DTS decoding and digital sound field processing create precise effects without altering the original sound orientation.  The surround effects produced by this sound field wrap around the viewer naturally from the back to the left and right, and toward the screen.

#### **Straight Decode**

This unit is equipped with various precise decoders;

- Dolby Digital/DTS decoder for multi-channel reproduction of the original sound
- Dolby Digital EX/DTS ES decoder for an additional rear center channel
- Dolby Pro Logic/Pro Logic II/DTS Neo:6 decoder for multi-channel reproduction of 2-channel sources

Select any of the Straight Decode modes in Program 9 (except for the sub-program "Enhanced") to use any of these decoders for reproducing the original sound without any sound effects added. In this case, no DSP effect is applied and the DSP indicator turns off.

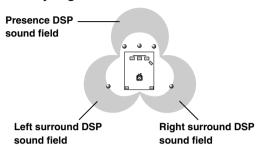
#### Note

 When playing a monaural source with a CINEMA DSP program, the source signal is directed to the center channel, and the main and rear speakers output effect sounds.

## Sound field effects

The 6-channel soundtracks found on 70-mm film produce precise sound field localization and rich, deep sound without using matrix processing. This unit's MOVIE THEATER programs provide the same quality of sound and sound localization that 6-channel soundtracks do. The built-in Dolby Digital or DTS decoder brings the professional-quality sound designed for movie theaters into your home. With this unit's MOVIE THEATER programs, you can use Dolby Digital or DTS technology to recreate a dynamic sound that gives you the feeling of being in a public theater.

#### ■ Dolby Digital/DTS + DSP sound field effect

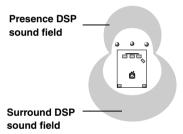


These programs use YAMAHA's tri-field DSP processing on each of the Dolby Digital or DTS signals for the front, left surround, and right surround channels. This processing enables this unit to reproduce the immense sound field and surround expression of a Dolby Digital-or DTS-equipped movie theater without sacrificing the clear separation of all channels.

#### ■ Dolby Digital EX/DTS-ES + DSP sound field effect

These programs provide you with the maximum experience of the spacious surround effects by adding an extra rear center DSP sound field created from the rear center channel.

#### ■ Dolby Pro Logic + DSP sound field effect



Most movie material has 4-channel (left, center, right, and surround) sound information encoded by Dolby Surround matrix processing and stored on the left and right tracks. These signals are processed by the Dolby Pro Logic decoder. The MOVIE THEATER programs are designed to recreate the spaciousness and delicate nuances of sound that tend to be lost in the encoding and decoding processes.

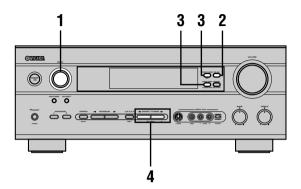
#### ■ Dolby Pro Logic II/DTS Neo:6

This unit comes with Dolby Pro Logic II and DTS Neo:6 decoders which decode 2-channel Dolby Surround data into five or six full range channels. Both decoders have two modes, MOVIE/CINEMA for movies, and MUSIC for 2-channel sources.

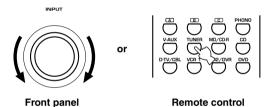
## TUNING

There are 2 methods of tuning; automatic and manual. Automatic tuning is effective when station signals are strong and there is no interference.

#### ■ Automatic tuning



1 Rotate the INPUT selector (or press TUNER on the remote control) to select TUNER as the input source.



Press FM/AM to select the reception band. "FM" or "AM" appears on the front panel display.



Press TUNING MODE (AUTO/MAN'L MONO) so that the "AUTO" indicator lights up on the front panel display.

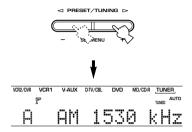


If the colon (:) appears on the front panel display, press PRESET/TUNING (EDIT) to turn it off.



# 4 Press PRESET/TUNING <1/ > once to begin automatic tuning.

Press  $\triangleright$  to tune in to a higher frequency, or press  $\triangleleft$  to tune in to a lower frequency.



When the unit is tuned in to a station, the "TUNED" indicator lights up and the frequency of the station received is shown on the front panel display.

#### ■ Manual tuning

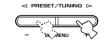
If the signal from the station you are trying to select is weak, you must tune in to it manually.

- Select TUNER and the reception band following steps 1 and 2 described in "Automatic tuning" at left.
- Press TUNING MODE (AUTO/MAN'L MONO) until the "AUTO" indicator disappears from the front panel display.



If the colon (:) appears on the front panel display, press PRESET/TUNING (EDIT) to turn it off.





Hold down the button to continue searching.

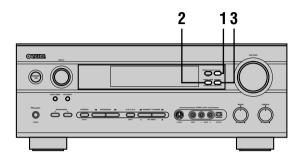
#### Note

 Manually tuning in to an FM station will automatically change the reception mode to monaural to increase the signal quality.

# **Presetting stations**

# Automatically presetting stations (for FM stations)

You can use the automatic preset tuning feature to store FM stations. This function enables the unit to automatically tune in to FM stations with strong signals, and to store up to 40 (8 stations x 5 groups) of those stations in order. You can then recall any preset station easily by selecting the preset number.



1 Press FM/AM to select the FM band.



Press TUNING MODE (AUTO/MAN'L MONO) until the "AUTO" indicator lights up on the front panel display.



Press and hold MEMORY (MAN'L/AUTO FM) for at least 3 seconds.

The preset number and the "MEMORY" and "AUTO" indicators flash. After about 5 seconds, automatic preset tuning starts, beginning at the frequency currently displayed and moving toward the higher frequencies.



When automatic preset tuning is completed, the front panel display shows the frequency of the last preset station.

#### Notes

- Any stored station data existing under a preset number is cleared when you store a new station under that preset number.
- If the number of the received stations does not reach E8, automatic preset tuning has automatically stopped after searching all stations.
- Only FM stations with sufficient signal strength are stored automatically by automatic preset tuning. If the station you want to store is weak in signal strength, tune in to it manually in the monaural mode, and store it by following the procedure described in "Manually presetting stations".

#### **Automatic preset tuning options**

You can select the preset number from which this unit will store FM stations and/or begin tuning toward lower frequencies. After pressing MEMORY in step 3:

- Press A/B/C/D/E and PRESET/TUNING 

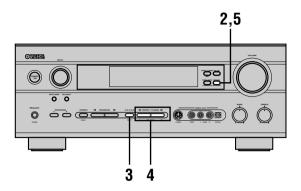
   \int \text{to}
   \text{ select the preset number under which the first station}
   will be stored. Automatic preset tuning will stop when
   stations have all been stored up to E8.
- 2. Press PRESET/TUNING (EDIT) to turn off the colon (:) and then press PRESET/TUNING ⊲ to begin tuning toward lower frequencies.

#### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is set in standby mode, the power cord is disconnected from the AC outlet, or the power supply is temporarily cut due to power failure. However, if the power is cut for more than one week, the preset stations may be cleared. If so, store the stations again.

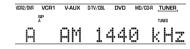
### ■ Manually presetting stations

You can store up to 40 stations (8 stations x 5 groups) manually.



### 1 Tune in to a station.

See page 33 for tuning instructions.



When tuned to a station, the front panel display shows the frequency of the station received.

### 2 Press MEMORY (MAN'L/AUTO FM).

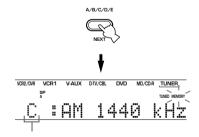
The "MEMORY" indicator flashes for about 5 seconds.



Flashes

## Press A/B/C/D/E repeatedly to select a preset station group (A to E) while the "MEMORY" indicator is flashing.

The group letter appears. Check that the colon (:) is showing on the front panel display.



Preset group

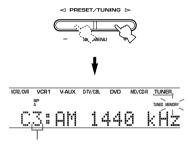
### 

Press 

to select a higher preset station number.

Press 

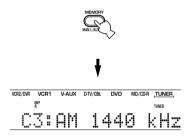
to select a lower preset station number.



Preset number

## Press MEMORY (MAN'L/AUTO FM) on the front panel while the "MEMORY" indicator is flashing.

The station band and frequency appear on the front panel display with the preset group and number you have selected.



Shows the displayed station has been stored as C3.

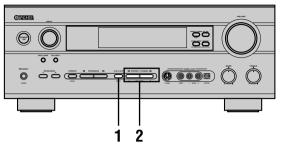
### 6 Repeat steps 1 to 5 to store other stations.

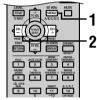
### Notes

- Any stored station data existing under a preset number is cleared when you store a new station under that preset number.
- The reception mode (stereo or monaural) is stored along with the station frequency.

## Selecting a preset station

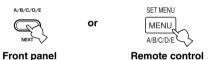
You can recall any desired station simply by selecting the preset station number under which it was stored.





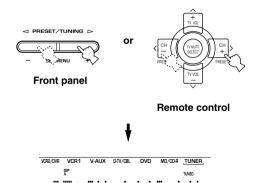
Press A/B/C/D/E (A/B/C/D/E on the remote control) to select the preset station group.

The preset group letter appears on the front panel display and changes each time you press A/B/C/D/E.



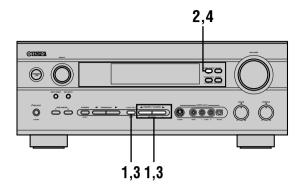
Press PRESET/TUNING <1 >> (PRESET <1>)
on the remote control) to select a preset
station number (1 to 8).

The preset group and number appear on the front panel display along with the station band and frequency, and the "TUNED" indicator lights up.



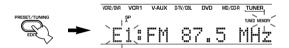
### ■ Exchanging preset stations

You can exchange the assignment of two preset stations. The example below describes the procedure for exchanging preset station "E1" with "A5".



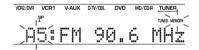
- 1 Select preset station "E1" by using the A/B/C/D/E and PRESET/TUNING 
  See "Selecting a preset station" at left.
- Press and hold PRESET/TUNING (EDIT) for at least 3 seconds.

"E1" and the "MEMORY" indicator flash on the front panel display.



3 Select preset station "A5" by using the A/B/C/D/E and PRESET/TUNING <1/▶.

"A5" and the "MEMORY" indicator flash on the front panel display.



4 Press PRESET/TUNING (EDIT) again.

The stations stored at the two preset assignments are exchanged.



Shows the exchange of stations has been completed.

### RECEIVING RDS STATIONS

RDS (Radio Data System) is a data transmission system used by FM stations in many countries.

RDS data contains a variety of information such as PS (Program Service name), PTY (Program Type), RT (Radio Text), CT (Clock Time), EON (Enhanced Other Networks), and others.

### **Description of RDS data**

This unit can receive, PS, PTY, RT, CT, and EON data when tuned to stations broadcasting RDS.

### ■ PS (Program Service name) mode:

The name of the RDS station being received is displayed.

### ■ PTY (Program Type) mode:

There are 15 program types used to classify RDS stations.

NEWS	News	
AFFAIRS	Current affairs	
INFO	General information	
SPORT	Sports	
EDUCATE	Education	
DRAMA	Drama	
CULTURE	Culture	
SCIENCE	Science Light entertainment	
VARIED		
POP M	Pops	
ROCK M	Rock	
M.O.R. M	Middle-of-the-road music	
	(easy-listening)	
LIGHT M	Light classics	
CLASSICS	Serious classics	
OTHER M	Other music	

### ■ RT (Radio Text) mode:

Information about the program (such as the title of the song, name of the singer, etc.) on the RDS station being received is displayed using a maximum of 64 alphanumeric characters, including the umlaut symbol. Any other characters used in RT data are displayed with under-bars.

### ■ CT (Clock Time) mode:

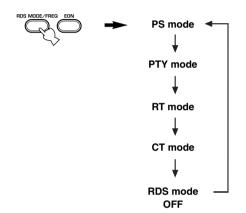
The current time is displayed and updated every minute. "CT WAIT" may appear if the data is accidentally cut off.

### **■** EON (Enhanced Other Networks):

Refer to the following page.

### Changing the RDS mode

This unit provides four modes for displaying RDS data. The PS, PTY, RT and/or CT mode indicators that correspond to the RDS data services offered by the station light up on the front panel display when an RDS station is being received. Press RDS MODE/FREQ repeatedly to cycle the display through the RDS data offered by the transmitting station in the order shown below.



### Notes

- Do not press RDS MODE/FREQ when an RDS station is being received until one or more RDS mode indicators light up on the front panel display. You cannot change the mode if you press this button prior to this. This is because this unit has not finished receiving all of the RDS data on the station.
- RDS data not offered by the station cannot be selected.
- This unit cannot utilize the RDS data service if the signal received is not strong enough. In particular, the RT mode requires a large amount of data, so it is possible that the RT mode may not be displayed even if other RDS modes (PS, PTY, etc.) are displayed.
- Sometimes, RDS data cannot be received in poor reception conditions. If this is the case, press TUNING MODE so that the "AUTO" indicator disappears from the front panel display. Although this will change the reception mode to monoaural, RDS data may be displayed when you change the display to RDS mode.
- If the signal strength is weakened by external interference during the reception of an RDS station, the RDS data service may cut off suddenly and "...WAIT" will appear on the front panel display.

### PTY SEEK function

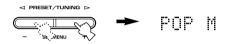
If you select the desired program type, the unit automatically searches all preset RDS stations that are broadcasting a program of the required type.

## Press PTY SEEK MODE to set the unit in PTY SEEK mode.

The program type of the station the unit is currently receiving, or "NEWS" flashes on the front panel display.

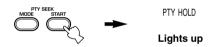
### 

The selected program type appears on the front panel display.



## Press PTY SEEK START to begin searching all preset RDS stations.

The selected program type flashes and the "PTY HOLD" indicator lights up on the front panel display while the unit is searching for stations.



- The unit will stop searching if a station that is broadcasting a program of the required type is found.
- If the station found is not the desired one, press PTY SEEK START again. The unit begins searching for another station that is broadcasting a program of the same type.

### ■ To cancel this function

Press PTY SEEK MODE twice.

## **EON** function

This function uses the EON data service on the RDS station network. If you select the desired program type (NEWS, INFO, AFFAIRS or SPORT), the unit automatically searches for all preset RDS stations that are scheduled to broadcast a program of the required type and switches from the station being currently received to the new station when the broadcasts starts.

### Note

This function can only be used when an RDS station that
offers the EON data service is being received. When the unit is
tuned to such a station, the "EON" indicator lights up on the
front panel display.

## 1 Check that the "EON" indicator lights up on the front panel display.

If the "EON" indicator does not light up, tune in to another RDS station so that the "EON" indicator lights up.

## Press EON repeatedly to select the desired program type (NEWS, INFO, AFFAIRS or SPORT).

The selected program type name appears on the front panel display.



- If a preset RDS station of the selected program type starts broadcasting, the unit will automatically switch from the program being currently received to that program. (EON indicator flashes.)
- When broadcasting of the required program ends, the unit returns to the previous station (or another program on the same station).

#### ■ To cancel this function

Press EON repeatedly until the program type name disappears from the front panel display.

## Englis

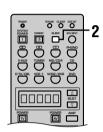
### SLEEP TIMER

Use this feature to automatically set this unit in standby mode after the amount of time you have set. The sleep timer is useful when you are going to sleep while this unit is playing or recording a source. The sleep timer also automatically turns off the external component(s) connected to AC OUTLET(S).

The sleep timer can only be set with the remote control. 26/2

 By connecting a commercially available timer to this unit, you can also set a wake-up timer. Refer to the operation instructions of the timer.

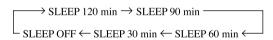
### ■ Setting the sleep timer



- Select a source and start playback on the source component.
- 2 Press SLEEP repeatedly to set the amount of time.



Each time you press SLEEP, the front panel display changes as shown below.





The "SLEEP" indicator lights up on the front panel display soon after the sleep timer has been set.

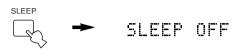
The display then returns to the previous indication.



### ■ Canceling the sleep timer

## Press SLEEP repeatedly until "SLEEP OFF" appears on the front panel display.

After a few seconds, "SLEEP OFF" disappears, the "SLEEP" indicator goes off and the display returns to the previous indication.

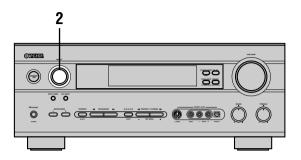


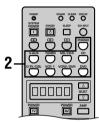


 The sleep timer setting can also be canceled by setting this unit in standby mode by using STANDBY on the remote control (or STANDBY/ON on the front panel) or by disconnecting the AC power cord from the AC outlet.

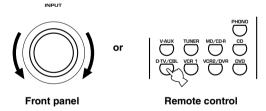
### RECORDING

Recording adjustments and other operations are performed on other recording components. Refer to the operation instructions for these components for details on their operation.





- 1 Turn on the power of this unit and all connected components.
- 2 Select the source component you want to record from.



- 3 Start playback (or select a broadcast station) on the source component.
- 4 Start recording on the recording component.

### Notes

- Do a test recording before you start an actual recording.
- When this unit is set in standby mode, you cannot record between the components connected to it.
- DSP programs and volume, bass, and treble settings do not affect the recorded material.
- You cannot record from a source connected to the 6CH INPUT jacks on this unit.
- Input sources are not output to the same OUT (REC) channel.
   (For example, the signal input from VCR 1 IN is not output to VCR 1 OUT.)
- This unit's DIGITAL OUTPUT jack and analog OUT(REC) jacks are independent. To record a source using a digital recording component connected to the DIGITAL OUTPUT jack, connect the source component to one of the DIGITAL INPUT jacks.
- Check the copyright laws in your country if you wish to record from records, CDs, radio, etc. Recording of copyrighted material may infringe copyright laws.

If you playback a video source that uses scrambled or encoded signals to prevent it from being dubbed, the picture itself may be disturbed due to those signals.

### Special considerations when recording DTS material

The DTS signal is a digital bitstream. Attempting to digitally record the DTS bitstream will result in noise being recorded. Therefore, if you want to use this unit to record sources that have DTS signals recorded on them, the following considerations and adjustments need to be made.

For LDs, DVDs and CDs encoded with DTS, follow the operating instructions of your player to set it to output an analog signal, if it is compatible with the DTS format.

### SET MENU

You can set the following parameters on the set menu to obtain a better sound from the unit. Change the settings to reflect the needs of your listening environment.

### Set menu list

The set menus are divided by use and function into the 4 categories listed here.

### **■ BASIC**

The BASIC area contains the basic parameters that you must set before using this unit. It consists of the following menus. See pages 20 - 22 for a detailed explanation.

- 1 SETUP
- 2 SP LEVEL (Speaker level)

### ■ SQUND

The SOUND area contains parameters for altering sound output. It consists of the following menus that you can use to alter the quality and tone of the sound output by the system.

- 1 SPEAKER SET
- 2 SP DISTANCE (Speaker distance)
- 3 LFE LEVEL (Low frequency effect level)
- 4 D. RANGE (Dynamic range)
- 5 CENTER GEQ (Center graphic equalizer)
- 6 HP TONE CTRL (Headphone tone control)

### **■ INPUT**

The INPUT area contains parameters concerned with signal input. It consists of the following menus that you can use to change the assignment of input jacks and rename components.

- 1 I/O ASSIGN
- 2 INPUT MODE
- **3 INPUT RENAME**

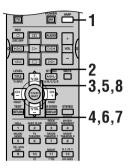
### **■** OPTION

This is a supplementary set up menu provided for your convenience. It consists of the following menus that you can use to change display brightness, protect existing settings, and perform other non-essential functions.

- 1 DISPLAY SET
- 2 MEM. GUARD
- **3 AUDIO MUTE**
- 4 ZONE SET
- In the descriptions for each item from the following page, the default setting is indicated in bold.

## Adjusting the items on the set menu

Use the remote control to make adjustments.



### `\o`:

- You can change set menu parameters while the unit is reproducing sound.
- You can use NEXT and SET MENU +/- on the front panel to change these settings, if the unit is not set to TUNER mode.
   Press NEXT to select the category or field you wish to change, and SET MENU +/- to change the parameters.

### Note

- You cannot change some set menu parameters while the unit is in night listening mode.
- 1 Press AMP to set the remote control in AMP mode.



2 Press SET MENU to enter the set menu.



- Press \( \triangle \triang
- 4 Press </br>
  /> to enter the selected menu.
- Press ∧ / ∨ repeatedly to select the item you want to adjust.

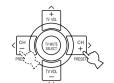


#### \\\\.

 By pressing SET MENU repeatedly, you can select items in the same order as when pressing ✓.

## Press /> once to enter the setup mode of the selected item.

The last setting you adjusted appears on the front panel display.



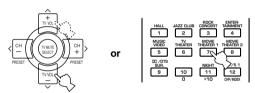
Depending on the menu item, press // to select a sub item.



Press 
/> repeatedly to change the menu item setting.



Press \( \lambda \) \( \neg \) repeatedly until the menu disappears or just press one of the DSP program group buttons to exit from the set menu.



### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is in standby mode. However, if the power cord is disconnected from the AC outlet, or the power supply is cut for more than one week, the stored data will be lost. If this happens, adjust the items again.

### The BASIC and SOUND menus

The "BASIC" menu allows you to easily set the "SOUND 1 SPEAKER SET" and "SOUND 2 SP DISTANCE" parameters. It is not necessary to reset any of the parameters in the "BASIC" menu, but you can access more detailed parameters in the "SOUND" menu if you wish.

#### Note

After altering parameters in the "SOUND" menu, if you select "BASIC 1 SETUP" and then select "SET", the parameters from the "SOUND" menu alter in response to any changes you make in "BASIC 1 SETUP". Do not enter the "BASIC 1 SETUP" menu unless you wish to change these settings. If you accidentally enter the "BASIC 1 SETUP" menu, select CANCEL to return to the "BASIC" menu. (page 21)

## SOUND 1 SPEAKER SET (speaker mode settings)

Use this feature to select suitable output modes for your speaker configuration.

### Note

 Some menu item settings have no effect when the unit is reproducing a source with a digital signal sampling frequency greater than 48 kHz.

### ■ 1A CENTER (center speaker mode)

If you add a center speaker to your speaker configuration, this unit can provide better dialog localization for several listeners and superior synchronization of sound and images.

Choices: LRG (large), **SML** (small), NON (none)

### **LRG**

Select this if you have a large center speaker. The unit directs the entire range of the center channel signal to the center speaker.

#### SMI

Select this if you have a small center speaker. The unit directs the low-frequency signals (90 Hz and below) of the center channel to the speakers selected with "1E BASS".

### NON

Select this if you do not have a center speaker. The unit directs all of the center channel signal to the main left and right speakers.

## ΠĐ

### ■ 1B MAIN (main speaker mode)

Choices: **LARGE**, SMALL

#### **LARGE**

Select this if you have large main speakers. The unit directs the entire range of the main left and right channel signals to the main left and right speakers.

### **SMALL**

Select this if you have small main speakers. The unit directs the low-frequency signals (90 Hz and below) of the main channel to the speakers selected with "1E BASS".

### ■ 1C REAR LR (rear speaker mode)

Choices: LRG (large), SML (small), NON (none)

### **LRG**

Select this if you have large rear left and right speakers or if a rear subwoofer is connected to the rear speakers. The entire range of the rear channel signal is directed to the rear left and right speakers.

#### SML

Select this if you have small rear left and right speakers. The low-frequency signals (90 Hz and below) of the rear channel are directed to the speakers selected with "1E BASS".

#### NON

Select this if you do not have rear speakers.

### `\ó\′\_

 This unit is set in the virtual CINEMA DSP mode when you select NON for "1C REAR LR". In this case, the rear center speaker will automatically be set to NON and the "1D REAR CT" item will be skipped.

### ■ 1D REAR CT (rear center speaker mode)

If you add a rear center speaker to your speaker configuration, this unit can provide more realistic front-to-back transitions.

Choices: LRG (large), SML (small), NON (none)

#### IR

Select this if you have a large rear center speaker. The unit directs the entire range of the rear center channel signal to the rear center speaker.

#### SML

Select this if you have a small rear center speaker. The unit directs the low-frequency signals (90 Hz and below) of the rear center channel to the speakers selected with "1E BASS".

### NON

Select this if you do not have a rear center speaker. The unit directs all of the rear center channel signal to the rear left and right speakers.

### ■ 1E BASS (bass out mode)

LFE signals carry low-frequency effects when this unit decodes a Dolby Digital or DTS signal. Low-frequency signals are defined as 90 Hz and below. The Low-frequency signals can be directed to both main left and right speakers, and to the subwoofer (subwoofer can be used for both stereo reproduction and the DSP program).

Choices: SWFR (subwoofer), MAIN, BOTH

### **SWFR**

Select this if you use a subwoofer. The unit directs the LFE signals to the subwoofer.

### MAIN

Select this if you do not use a subwoofer. The unit directs LFE signals to the main speakers.

### **BOTH**

The unit directs LFE signals to the subwoofer. Low-frequency signals designated to the main channels in accordance with other speaker mode settings are directed to both main speakers and the subwoofer.

### Note

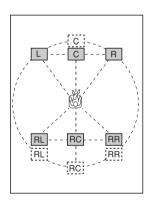
 When you select MAIN for "1E BASS", the unit directs the low-frequency signals (90 Hz and below) of the main channel to the main speakers even if you select SMALL for the main speaker mode.

## SOUND 2 SP DISTANCE (speaker distance)

Use this feature to adjust the delay applied to center and rear center channel sounds. This feature works when there is sound output from the center speakers with a source such as Dolby Digital or DTS. Ideally, the center speaker and the rear speakers should be the same distance from the main listening position as the left and right main speakers. However, in most home situations, the center speaker or the rear center speaker is placed in line with the main speakers or the rear speakers. By delaying the sound from the center speaker and the rear speakers, you can adjust the apparent distance from the center speaker and the rear speaker to the main listening position to make it seem the same as the distance between the listening position and main left and right speakers.

- 1 Press  $\wedge$  /  $\vee$  to select "UNIT".
- Press </br>
  /> to select the unit "meters" or "feet" to be used in setting.
- Press  $\wedge$  /  $\vee$  to select the speaker for which you want to adjust the delay.
- 4 Press </br>
  /> to set the delay.

Press > for higher values and < for lower values.



### ■ Setting by "meters"

Control range: 0.3 to 24.00 m (for main L/R, center,

rear L/R, rear center)

Initial settings: 3.00 m (for main L/R, center, rear L/

R), 2.10 m (for rear center)

### ■ Setting by "feet"

Control range: 1 to 80 ft (for main L/R, center, rear

L/R, rear center)

Initial settings: 10.0 ft (for main L/R, center, rear L/

R), 7.0 ft (for rear center)

#### Note

 No delay will be set if you set the same distance for the main L/R and center, or the rear L/R and rear center.

## SOUND 3 LFE LEVEL

Use this feature to adjust the output level of the LFE (low-frequency effect) channel when playing back a Dolby Digital or DTS signal. The LFE signal carries low-frequency special effect sound which is only added to certain scenes.

Control range:

SPEAKER ..... –20 to 0 dB HEADPHONE ..... –20 to 0 dB

Initial setting: 0 dB

Press ∧ / ∨ to select the item to be adjusted.

2 Press < to adjust the LFE level.

### Note

 Adjust the LFE level according to the capacity of your subwoofer or headphones.

## SOUND 4 D. RANGE (dynamic range)

Use this feature to adjust the dynamic range. This setting is effective only when the unit is decoding Dolby Digital signals.

Choices: MAX, STD (standard), MIN (minimum)

#### MAX

Select MAX for feature films.

### **STD**

Select STD for general use.

#### MIN

Select MIN for listening to sources at low volume levels.

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## SOUND 5 CENTER GEQ (center graphic equalizer)

Use this feature to adjust the built-in 5-band graphic equalizer so that the center speaker tonal quality matches that of the left and right main speakers. You can select the 100 Hz, 300 Hz, 1 kHz, 3 kHz, or 10 kHz frequencies. Control range (dB): -6 to +6 Initial setting: 0 dB for 5-band

Press </br>
/> to adjust the level of that frequency.

### Note

You can monitor the center speaker sound while adjusting this
parameter by using the test tone. Press TEST before starting
the foregoing procedure. Once you begin this procedure, the
test tone remains at the center speaker and you can hear how
the sound changes as you adjust the various frequency levels.
To stop the test tone, press TEST.

## SOUND 6 HP TONE CTRL (headphone tone control)

Use this feature to adjust the level of the bass and treble when you are using headphones.

Control range (dB):

BASS ...... -6 to +3

TRBL (treble) ..... -6 to +3

Initial setting:

BASS ..... 0 dB

TRBL ..... 0 dB

## INPUT 1 I/O ASSIGN (input/output assignment)

You can assign jacks according to the component to be used if this unit's COMPONENT VIDEO input jack or DIGITAL INPUT/OUTPUT jack settings (component names for jacks) differ from those of the component. This lets you to change the jack assignment and effectively connect more components.

Once assigned, select that component with INPUT (or the input selector buttons on the remote control).

### ■ 1A for COMPONENT VIDEO INPUT jacks

Choices:

- [A] **DVD**, VCR 2/DVR, VCR 1, V-AUX, D-TV/CBL
- [B] DVD, VCR 2/DVR, VCR 1, V-AUX, D-TV/CBL

■ 1B for OPTICAL OUTPUT jack

Choices:

(1) MD/CD-R, CD, PHONO, VCR 2/ DVR, VCR 1, V-AUX, D-TV/CBL, DVD

■ 1C for OPTICAL INPUT jacks

Choices:

- (2) **MD/CD-R**, CĎ, PHONO, VCR 2/DVR, VCR 1, D-TV/CBL, DVD
- (3) MD/CD-R, CD, PHONO, VCR 2/DVR, VCR 1, D-TV/CBL, **DVD**
- (4) MD/CD-R, CD, PHONO, VCR 2/DVR, VCR 1, **D-TV/CBL**, DVD

■ 1D for COAXIAL INPUT jack

Choices:

(5) MD/CD-R, **CD**, PHONO, VCR 2/ DVR, VCR 1, V-AUX, D-TV/CBL, DVD

### Notes

- You cannot select a specific item more than once for the same type of jack.
- When you connect a component to both the COAXIAL and OPTICAL jacks, priority is given to the input signals from the COAXIAL jack.

## INPUT 2 INPUT MODE (initial input mode)

Use this feature to designate the input mode for sources connected to the DIGITAL INPUT jacks when you turn this unit on (see page 25 for details about the input mode).

Choices: AUTO, LAST

### **AUTO**

Select this setting to allow the unit to automatically detect the type of input signal and select the appropriate input mode.

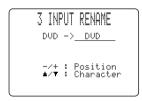
### **LAST**

Select this setting to set this unit to automatically select the last input mode used for the respective sources.

### INPUT 3 INPUT RENAME

Use this feature to change the name of the input which appears on the OSD or the front panel display.

Press an input selector button to select the input name you want to change.

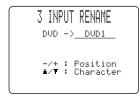


Press AMP and then use </>
/> to place the \_
(under-bar) under the space or character you
want to edit.

- Press ∧ / ∨ to select the character you want to use and < / > to move to the next one.
  - Press 

    to change the character in the following order, or press 

    to go in the reverse order.
     A to Z, a space, 0 to 9, a space, a to z, a space, #, \*, +, and so on.
  - Follow the foregoing procedure to rename other inputs.



### Note

• You can use up to 8 characters to rename the inputs.

4 Press > repeatedly to exit from INPUT RENAME.

### OPTION 1 DISPLAY SET

### **■** DIMMER

Use this to adjust the brightness of the front panel display.

Control range: -4 to 0

### ■ OSD SHIFT (OSD off-set position)

This setting adjusts the vertical position of the OSD.

Control range: +5 (downward) to -5 (upward) Initial setting: 0

Press + to lower the position of the OSD. Press – to raise the position of the OSD.

### **■ GRAY BACK**

Selecting AUTO for the on-screen display setting to display a gray background when there is no video signal input. Nothing is displayed on the screen, including the on-screen display if you select OFF.

Choices: AUTO, OFF

### Note

 If "GRAY BACK" is set to OFF, no information is displayed on the screen when the unit is not receiving a video signal.

### ■ V CONV. (Video conversion)

(With the exception of China and General models)
Use this feature to turn on/off the conversion of
composite signals to S-video signals to output through the
S-video jack when the unit is receiving a video signal that
is not in the S-video format.

Choices: ON, OFF

### ON

Select ON to convert composite signals to S-video signals.

### **OFF**

Select OFF to stop the conversion of composite signals to S-video signals.

# OPTION 2 MEM. GUARD (memory guard)

Use this feature to prevent accidental changes to settings on the unit.

Choices: ON, OFF

Select ON to protect the following features:

- The on-screen display (OSD) mode
- · All set menu items
- · Center, rear speakers, rear center, and subwoofer levels
- · DSP program parameters

### Notes

- When this item is set to ON, you cannot use the test tone.
- When this item is set to ON, you cannot select any other set menu items.

### OPTION 3 AUDIO MUTE

Adjusts the amount by which the MUTE function reduces the output volume.

Choices: MUTE, -50dB, -20dB

### **MUTE**

Completely halts all output of sound.

#### -50dB

Reduces the volume of the present sound output by 50dB.

### -20dB

Reduces the volume of the present sound output by 20dB.

## OPTION 4 ZONE SET

### ■ SP B (speaker B set)

Use this feature to select the location of the main speakers connected to the SPEAKERS B terminals.

Choices: MAIN, ZONE B

#### MAIN

Select this to turn on/off SPEAKERS A and B when the speakers connected to the SPEAKERS B terminals are set in the main room.

### **ZONE B**

Select this if the speakers connected to the SPEAKERS B terminals are set another room. If SPEAKERS A is turned OFF and SPEAKERS B is turned ON, all the speakers including the subwoofer in the main room are muted and the unit outputs sound from SPEAKERS B only.

### Notes

- If you connect headphones to the PHONES jack on the unit, the sound is output from both headphones and SPEAKERS B.
- When a DSP program is selected, the unit automatically enters the Virtual CINEMA DSP mode.

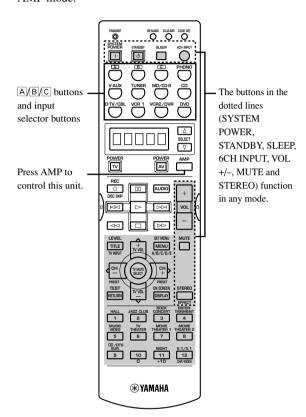
### REMOTE CONTROL FEATURES

In addition to controlling this unit, the remote control can operate other A/V components made by YAMAHA and other manufacturers. To control other components, set up the remote control with the appropriate manufacturer codes.

### Control area

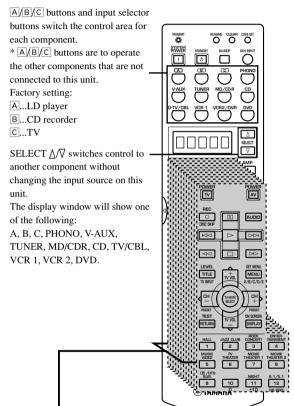
### ■ Controlling this unit

The shaded areas below can be used to control this unit when the AMP mode is selected. Press AMP to select the AMP mode.



### ■ Controlling other component

The shaded areas below can be used to control other components. Each button has a different function depending on the selected components. Select the component you want to control by pressing an input selector button or SELECT △√. The name of the selected component appears in the display window.



#### Component control area

You can control up to 12 different components by setting appropriate manufacturer codes (see page 52).

## Setting the manufacturer code

You can control other components with the remote control by setting the appropriate manufacturer code. Codes can be set for each of the 12 component controls.

The following table shows factory-set component controls (Library: component category) and the manufacturer code for each.

Component control (buttons)	Component category (Library)	Manufacturer
A	LD	Yamaha-2
В	CD-R	Yamaha
С	TV	-
PHONO	VCR	-
V-AUX	VCR	-
TUNER	TUNER	Yamaha-1
MD/CD-R	MD	Yamaha-1
CD	CD	Yamaha-1
D-TV/CBL	TV	-
VCR1	VCR	_
VCR2/DVR	VCR	_
DVD	DVD	Yamaha-3

Press an input selector button or A/B/C to select the component you want to set up.



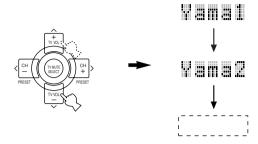
Press CODE SET using a ballpoint pen or similar object.

"SETUP" and the selected component name appear alternately in the display window.



### 3 Press $\wedge$ / $\vee$ to select the name of your component's manufacturer.

You will find the names of most worldwide audiovideo manufacturers in alphabetical order in the display window.



If you want to change a library (component category), press  $\langle / \rangle$ . You can set a different component from the input selector name.

Library choices: DVD, LD, CD, CD-R, MD, TAPE, TUNER, AMP\*, TV, CABLE, DBS, SAT, VCR



\*L:AMP

"Amplifier library" has two modes, as follows: YPC: Select this if you do not want to use any Zone 2 features.

Zone 2: Select this if you want to use Zone 2 features.

- · Zone 2 is only available in models for the U.S.A., Canada and Australia.
- The initial setting for "Amplifier library" is
- You cannot assign "Amplifier library" to any of the input selector buttons or A/B/C.

### Notes

- If the manufacturer of your component has more than one code, try each of them until you find the correct one. Check to see if the selected code works in step 4.
- If you wait for more than 30 seconds during step 3, the setup process cancels. If this happens, start again from step 2.

Press one of the buttons shaded below to see if you can control your component. If you can, the manufacturer code is correct.





 If you want to continue setting up codes for other components, press TV MUTE/SELECT and repeat steps 1, 3 and 4.

Press CODE SET again to exit from the setup mode.



### Note

 "ERROR" appears in the display window if you press any buttons other than those indicated in each step, or when you press more than one button at once.

## Changing the source name in the display window

You can change the source name that appears in the display window on the remote control if you want to use a different name than the factory preset. This is useful when you have set the input selector buttons to control different components.

Press an input selector button or A/B/C to select the source component to rename.

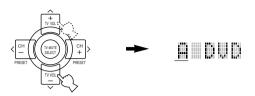
The selected component name appears in the display window.



Press RE-NAME using a ballpoint pen or similar object.

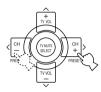


Press \( / \subseteq \) to select and enter a character. Pressing \( \subseteq \) changes the character in the following order: A to Z, a to z, 0 to 9, space, - (hyphen) and / (slash). (Pressing \( \subseteq \) changes characters in the reverse order.)



4 Press </br>
/> to move the cursor to the next position.

Repeat step 3 and 4 until the new name is completed.

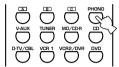


- \\\\
- If you want to continue setting up codes for other components, press TV MUTE/SELECT and repeat steps 1, 3 and 4.
- Press RE-NAME again to exit from the renaming mode.



## Clearing renamed source names, and setup manufacturer codes

Press an input selector button or A/B/C to select the component control for which you want to clear the name, function or manufacturer code.

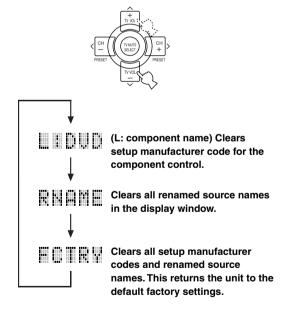


2 Press CLEAR using a ballpoint pen or similar object.



### Note

- If you do not press any button within 30 seconds after step 2, the clearing process cancels. If this happens, start again from step 1.
- **3** Press ∧ / ∨ to select the clear mode. The mode cycles in the display window in the following order:



- 4 Press and hold CLEAR again for about 3 seconds.
  - "C:OK" appears in the display window.



### Note

- "C:NG" appears in the display window if the operation is unsuccessful. If this happens, start again from step 2.
- Press CLEAR to exit from the clearing mode.



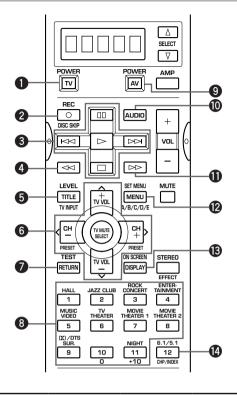
### Note

 "ERROR" appears in the display window if you press any buttons other than those indicated in each step, or more than one button at once.

## Controlling other components

You can operate other components if you have set the manufacturer code for your component in the remote control. Note, however, that some buttons may not operate the component correctly.

Once you select an input source, the remote control switches to the mode for operating the component. You can also select a component to operate other than the one selected as the input source by pressing SELECT  $\Delta/\nabla$ . The display window shows the currently selected component that you can operate.



	DVD player	VCR	TV, digital/cable TV	LD player	CD player	CD/MD recorder	Tuner
TV POWER	*2TV power	*2TV power	TV power	*2TV power	*2TV power	*2TV power	*2TV power
2 REC/DISC SKIP	Disc skip	Rec	*3VCR rec		Disc skip	Rec (MD)	
3 ⊳	Play	Play	*3VCR play	Play	Play	Play	
DD	Skip forward			Skip forward	Skip forward	Skip forward	
KK	Skip backward			Skip backward	Skip backward	Skip backward	
00	Pause	Pause	*3VCR pause	Pause	Pause	Pause	
	Stop	Stop	*3VCR stop	Stop	Stop	Stop	
4 ⊲⊲	Search backward	Search backward	*3VCR search backward	Search backward	Search backward	Search backward	
5 TITLE/TV INPUT	Title	*2TV input	TV input	*2TV input	*2TV input	*2TV input	
6 TV VOL +/^	Up	*2TV volume up	TV volume up	*2TV volume up	*2TV volume up	*2TV volume up	
TV VOL -/✓	Down	*2TV volume down	TV volume down	*2TV volume down	*2TV volume down	*2TV volume down	
CH +/>	Right	VCR channel up	TV channel up	*2TV channel up	*2TV channel up	*2TV channel up	Preset up
CH -/<	Left	VCR channel down	TV channel down	*2TV channel down	*2TV channel down	*2TV channel down	Preset down
TV MUTE/SELECT	Select	*2TV mute	TV mute	*2TV mute	*2TV mute	*2TV mute	
7 RETURN	Return						
<b>3</b> 1-11	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Numeric buttons	Preset stations (1-8)
9 AV POWER	*1Power	*1Power	*3VCR power	*1Power	*1Power	*1Power	*1Power
<b>0</b> AUDIO	Audio			Sound			
1 ⊳⊳	Search forward	Search forward	*3VCR search forward	Search forward	Search forward	Search forward	
MENU/A/B/C/D/E	Menu						A/B/C/D/E
<b>3</b> DISPLAY	Display			Display	Display	Display	
12/CHP/INDEX	Title/Index	Enter	Enter	Chapter/Time	Index	Index	

<sup>\*1</sup> This button functions only when the original remote control of the component has a POWER button.

<sup>\*2</sup> These buttons can operate your TV without switching the input if the manufacturer code is set in D-TV/CBL or ©. When the manufacturer code for your TV is set up in the both D-TV/CBL and © areas, priority is given to the signal in the D-TV/CBL area.

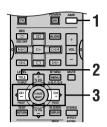
<sup>\*3</sup> These buttons can operate your VCR without switching the input to VCR 1 if the manufacturer code is set in VCR 1.

## English

## **SETTING THE SPEAKER LEVELS**

# Adjusting the volume during playback

You can adjust the volume of the speakers while listening to sound playback.



Press AMP to set the remote control in AMP mode.

Check that "AMP" is showing on the remote control display.

Press LEVEL repeatedly to select the speaker you want to adjust.

The unit cycles through the speakers in the following order each time you press LEVEL:

MAIN L→CENTER→MAIN R→R SUR.

(rear R)→REAR CT (rear center)→L SUR.

(rear L)→SWFR (subwoofer)→.....

`\<u>\</u>'

 Pressing LEVEL once opens the level display. Press ∧ / ∨ at this time to select a speaker.

### **3** Press </> /> to adjust the speaker volume.

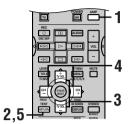
- The center and rear speakers can be adjusted by a maximum of -10dB ~ +10dB.
- The main speakers and subwoofer can be adjusted by a maximum of -20dB ~ 0dB.

### Notes

- You cannot adjust speaker levels if the "SOUND 1 SPEAKER SET" parameter in the set menu is set to NON.
- You cannot adjust the subwoofer level if the "1E BASS" parameter in "SOUND 1 SPEAKER SET" in the set menu is set to MAIN.
- If you use LEVEL to adjust speaker levels, the speaker levels you previously set with the test tone will also change.
- If you select "BASIC 1 SETUP" in the set menu and then select "SET", speaker levels change in response to any changes you make in "BASIC 1 SETUP".

### Using the test tone

Use the test tone to set speaker levels so that the volume from each speaker is identical when heard from your listening position.



Press AMP to set the remote control in AMP mode.

Check that "AMP" is showing on the remote control display.

2 Press TEST.

The unit will output a test tone.

Press ∧ / ∨ repeatedly to select a speaker to adjust.

Each time you press ✓, the unit will cycle through the speakers in the following order:
TEST LEFT(main L)→TEST
CENTER(center)→TEST RIGHT(main R)→TEST R
SUR.(rear R)→TEST REAR CNTR(rear center)→TEST L SUR.(rear L)→TEST
SUBWOOFER(subwoofer)→.....
(Press ∧ to cycle the speakers in the reverse order.)

4 Press </>
/> to adjust speaker volumes.

Press TEST when you have completed your adjustment.

The test tone halts.

### Notes

- You cannot enter test mode if headphones are connected to the PHONES jack. Remove the headphones from the PHONES jack.
- You cannot adjust speaker volumes if the "SOUND 1 SPEAKER SET" parameter on the set menu is set to NON.
- You cannot adjust the subwoofer level if the "1E BASS" parameter in "SOUND 1 SPEAKER SET" in the set menu is set to MAIN.
- If you select "BASIC 1 SETUP" in the set menu and then select "SET", speaker levels change in response to any changes you make in "BASIC 1 SETUP".

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 Depending on the source the unit is reproducing, the speaker levels set with the test tone may not be to your liking. If this is the case, adjust the speaker levels while listening to the source.

## **SOUND FIELD PROGRAM PARAMETER EDITING**

### What is a sound field?

What really creates the rich, full tones of a live instrument are the multiple reflections from the walls of the room. In addition to making the sound "live", these reflections enable us to tell where the player is situated, and the size and shape of the room in which we are sitting.

### ■ Elements of a sound field

In any environment, in addition to the direct sound coming straight to our ears from the player's instrument, there are two distinct types of sound reflections that combine to make up the sound field:

### Early reflections

Reflected sounds reach our ears extremely rapidly (50 ms - 100 ms after the direct sound), after reflecting from one surface only — for example, from the ceiling or a wall. These reflections fall into specific patterns for any particular environment, and provide vital information to our ears. Early reflections actually add clarity to the direct sound.

### Reverberations

These are caused by reflections from more than one surface — walls, ceiling, the back of the room — so numerous that they merge together to form a continuous sonic "afterglow". They are non-directional, and lessen the clarity of the direct sound.

Direct sound, early reflections and subsequent reverberation taken together help us to determine the subjective size and shape of the room, and it is this information that the digital sound field processor reproduces in order to create sound fields.

If you could create the appropriate early reflections and subsequent reverberations in your listening room, you would be able to create your own listening environment. The acoustics in your room could be changed to those of a concert hall, a dance floor, or virtually any size room at all. This ability to create sound fields at will is exactly what YAMAHA has done with the digital sound field processor.

### Sound field program parameters

DSP programs consist of some parameters to determine the apparent room size, reverberation time, distance from you to the performer, etc. In each program, these parameters are set with values precisely calculated by YAMAHA to create a sound field unique to the program. It is recommended to use DSP programs without changing the values of parameters. However, this unit also allows you to create your own sound field by starting with one of the built-in program and adjusting its parameters.

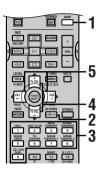
Each DSP program has a set of parameters that allow you to change the characteristics of the acoustic environment to create the precise effect you want. These parameters correspond to the many natural acoustic factors that create the sound field you experience in an actual concert hall or other listening environment. The size of the room, for example, affects the length of time between the early reflections. The "ROOM SIZE" parameter provided in many of the DSP programs alters the timing between these reflections, thus changing the shape of the "room" you are listening. In addition to room size, the shape of the room and the characteristics of its surfaces have a significant effect on the final sound. Surfaces that absorb sound, for example, cause the reflections and reverberations to die out more quickly, while highly reflective surfaces allow the reflections to carry on for a longer period of time. The digital sound field parameters allow you to control these and many other factors that contribute to your personal sound field, allowing you to essentially "redesign" the concert halls, theaters, etc. provided to create custom-tailored listening environments that ideally match your mood and music.

## Changing parameter settings

You can enjoy high quality sound with the factory-set parameters. Although you do not have to change the initial settings, you can change some of the parameters to better suit the input source or your listening room.

Use the remote control to make adjustments.

 It is advisable to use on-screen display when changing the settings.



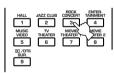
Press AMP to set the remote control in AMP mode.

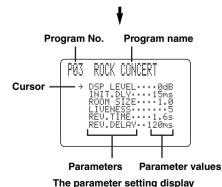


Turn on the video monitor and press ON SCREEN repeatedly to select the full display mode.



3 Select a DSP program you want to adjust.

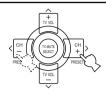




4 Press ∧ / ∨ to select the parameter.



5 Press </>
/> to change the parameter value.



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- When you set the parameter to a value other than the factory-set value, an asterisk mark (\*) appears by the parameter name on the video monitor. To reset to the factory-set value, press 
   > repeatedly until the asterisk mark disappears.
- 6 Repeat steps 3 to 5 above as necessary to change other program parameters.

### Notes

- For some of the programs, the available parameters may be displayed on more than one OSD page. To scroll through pages, press ∧ / √.
- You cannot change parameter values when "OPTION 2 MEM. GUARD" on the set menu is set to ON.

### Memory back-up

The memory back-up circuit prevents the stored data from being lost even if this unit is set in standby mode, the power cord is disconnected from the AC outlet, or the power supply is temporarily cut due to power failure. However, if the power is cut for more than one week, the parameter value you edited will return to the factory setting. If this happens, edit the parameter value again.

## Digital Sound Field Parameter Descriptions

You can adjust the values of certain digital sound field parameters so the sound fields are recreated accurately in your listening room. Not all of the following parameters are found in every program.

### **■ DSP LEVEL**

Function: This parameter adjusts the level of all the DSP effect sounds within a narrow range.

Description: Depending on the acoustics of your listening room, you may want to increase or decrease the DSP

effect level relative to the direct sound.

Control Range: -6 dB - +3 dB

### ■ INIT. DLY (Initial delay)

### [P. INT. DLY for the presence sound field]

Function: This parameter changes the apparent distance from the source sound by adjusting the delay between the

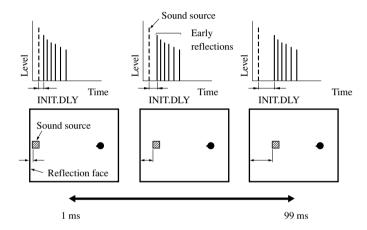
direct sound and the first reflection heard by the listener.

Description: The smaller the value, the closer the sound source seems to the listener. The larger the value, the farther

the apparent distance seems. For a small room, this parameter would be set to a small value, and for a

large room, it would be set to a large value.

Control Range: 1 to 99 msec



### **■ ROOM SIZE**

### [P. ROOM SIZE for the presence sound field]

Function: This parameter adjusts the apparent size of the surround sound field. The larger the value, the larger the

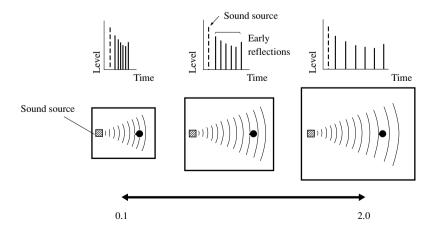
surround sound field becomes.

Description: As the sound is repeatedly reflected around a room, the larger the hall is, the longer the time between the original reflected sound and the subsequent reflections. By controlling the time between the

reflected sounds, you can change the apparent size of the virtual venue. Changing this parameter from

one to two doubles the apparent length of the room.

Control Range: 0.1 to 2.0



### **■ LIVENESS**

Function: This parameter adjusts the reflectivity of the virtual walls in the hall by changing the rate at which the

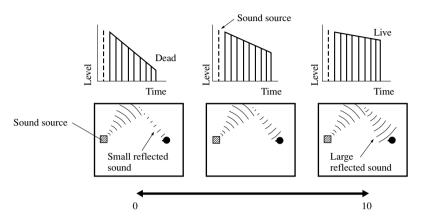
early reflections decay.

Description: The early reflections of a sound source decay much faster in a room with acoustically absorbent wall

surfaces than in one which has highly reflective surfaces. A room with acoustically absorbent surfaces is referred to as "dead", while a room with highly reflective surfaces is referred to as "live". The LIVENESS parameter lets you adjust the early reflection decay rate, and thus the "liveness" of the

room.

Control range: 0 to 10



### ■ S. INIT. DLY (Surround initial delay)

Function: This parameter adjusts the delay between the direct sound and the first reflection on the surround side

of the sound field. You can only adjust this parameter when the unit is using at least two front and two

rear channels.

Control range: 1 to 49 msec

### ■ S. ROOM SIZE (Surround room size)

Function: This parameter adjusts the apparent size of the surround sound field.

Control range: 0.1 to 2.0

### ■ S. LIVENESS (Surround liveness)

Function: This parameter adjusts the apparent reflectivity of the virtual walls in the surround sound field.

Control range: 0 to 10

### ■ RC. INIT. DLY (Rear center initial delay)

Function: This parameter adjusts the delay between the direct sound and the first reflection in the rear center

sound field.
Control range: 1 to 49 msec

■ RC. ROOM SIZE (Rear center room size)
Function: This parameter adjusts the apparent size of the rear center sound field.

Control range: 0.1 to 2.0

### ■ RC. LIVENESS (Rear center liveness)

Function: This parameter adjusts the apparent reflectivity of the virtual wall in the rear center sound field.

Control range: 0 to 10

### ■ REV. TIME (Reverberation time)

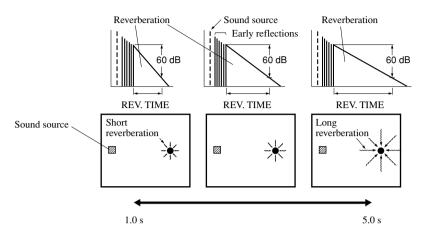
Function: This parameter adjusts the amount of time it takes for the reverberation sound to decay by 60 dB (at 1

kHz). This changes the apparent size of the acoustic environment over an extremely wide range.

Description: Set a longer reverberation time for "dead" sources and listening room environments, and a shorter time

for "live" sources and listening room environments.

Control range: 1.0 to 5.0 sec



### ■ REV. DELAY (Reverberation delay)

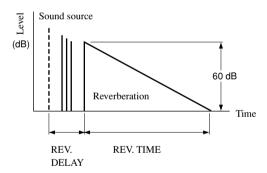
Function: This parameter adjusts the time difference between the beginning of the direct sound and the beginning

of the reverberation sound.

Description: The larger the value, the later the reverberation sound begins. A later reverberation sound give the

impression of being in a larger acoustic environment.

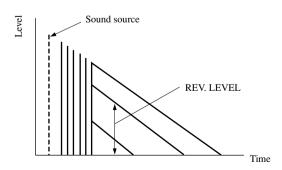
Control range: 0 to 250 msec



### **■** REV. LEVEL (Reverberation level)

Function: This parameter adjusts the volume of the reverberation sound. Description: The larger the value, the stronger the reverberation becomes.

Control range: 0 to 100%



### For 6ch Stereo

Function: These parameters adjust the volume level for each channel in 6-channel stereo mode.

Control range: 0 to 100%

**■** CT LEVEL (Center level)

■ RL LEVEL (Rear left level)

■ RR LEVEL (Rear right level)

■ RC LEVEL (Rear center level)

### For PRO LOGIC II Music

### **■ PANORAMA**

Function: Extends the front stereo image to include the surround speakers for a wraparound effect.

Choices: OFF/ON, initial setting is OFF.

### **■ DIMENSION**

Function: Gradually adjusts the soundfield either towards the front or towards the rear. Control range: -3 (towards the rear) to +3 (towards the front), initial setting is STD (standard).

### **■** CT WIDTH (Center width)

Function: Adjusts the center image from all three front speakers to varying degrees. A larger value adjusts the

center image towards the main left and right speakers.

Control range: 0 (center channel sound is output only from center speaker) to 7 (center channel sound is output only

from main left and right speakers), initial setting is 3.

### For DTS Neo:6 Music

### ■ C. IMAGE (Center Image)

Function: This parameter adjusts the center image from all three front speakers to varying degrees.

Control Range: 0 - 0.5

## **TROUBLESHOOTING**

Refer to the chart below when this unit does not function properly. If the problem you are experiencing is not listed below or if the instruction below does not help, set this unit to standby mode, disconnect the power cord, and contact the nearest authorized YAMAHA dealer or service center.

### ■ General

Problem	Cause	Remedy	Refer to page
This unit fails to turn on when STANDBY/ ON (or SYSTEM	The power cord is not connected or the plug is not completely inserted.	Connect the power cord firmly.	-
POWER) is pressed, or enters in standby mode soon after the power has been	The IMPEDANCE SELECTOR switch on the rear panel is not fully set to either the left or right position.	Set the switch fully to the left or right position when this unit is in standby mode.	16
turned on.	The protection circuitry has been activated.	Make sure all speaker wire connections on this unit and on all speakers are secure and that the wire for each connection is not touching anything other than its respective connection.	16 – 17
	This unit has been exposed to a strong external electric shock (such as lightning and strong static electricity).	Set this unit in standby mode, disconnect the power cord, plug it back in after 30 seconds, then use it normally.	-
On-screen display does not appear.	The setting for the on-screen display is set to "DISPLAY OFF".	Select the full display or short display mode.	19
	The GRAY BACK setting under "OPTION 1 DISPLAY SET" on the set menu is set to OFF, and no video signal is currently being received.	Set GRAY BACK to AUTO to always show the OSD.	46
No sound.	Incorrect input or output cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	10 – 17
	No appropriate input source is selected.	Select an appropriate input source with INPUT or 6CH INPUT (or the input selector buttons).	23
	The speaker connections are not secure.	Secure the connections.	16 – 17
	The main speakers have not been selected properly.	Select the main speakers with SPEAKERS A and/or B.	23
	The volume is turned down.	Turn up the volume.	24
	The sound is muted.	Press MUTE or any operation buttons on the unit to cancel mute and adjust the volume.	_
	Digital signals which this unit cannot reproduce are being received from a source component e.g; a CD-ROM.	Play a source whose signals this unit can reproduce.	_
The picture does not appear.	The output and input for the picture are connected to different types of video jacks.	Connect components using the same type of video jacks (S VIDEO, VIDEO (composite), or COMPONENT VIDEO) for both the input and output.	10 – 11

Problem	Cause	Remedy	Refer to page
The sound suddenly goes off.	The protection circuit has been activated because of a short circuit, etc.	Check the IMPEDANCE SELECTOR switch is set to the appropriate position and then turn the unit back on.	16
		Check the speaker wires are not touching each other and then turn the unit back on.	-
	The sleep timer has turned the unit off.	Turn on the power, and play the source again.	-
	The sound is muted.	Press MUTE or any operation buttons on the unit to cancel a mute and adjust the volume.	-
Only the speaker on one side can be heard.	Incorrect cable connections.	Connect the cables properly. If the problem persists, the cables may be defective.	16 – 17
No sound from the	The sound effect is switched off.	Press STEREO/EFFECT to turn it on.	-
effect speakers.	A Dolby Surround, Dolby Digital or DTS decoding DSP program is being used with material not encoded with Dolby Surround, Dolby Digital or DTS.	Select another DSP program.	26 – 31
	A digital signal with a sampling frequency greater than 48 kHz is input to this unit.		-
No sound from the center speaker.	The output level of the center speaker is set to minimum.	Raise the level of the center speaker.	53
	"SOUND 1A CENTER" on the set menu is set to NON.	Select the appropriate mode for your center speaker.	42
	One of the Hi-Fi DSP programs (1 to 4) has been selected (except for 6ch Stereo).	Select another DSP program.	26 – 31
	The source encoded with a Dolby Digital or DTS signal does not have a center channel signal.		-
No sound from the rear speakers.	The output level of the rear speakers is set to minimum.	Raise the output level of the rear speakers.	53
	A monaural source is being played with program 9.	Select another DSP program.	26 – 31
No sound from the subwoofer.	"SOUND 1E BASS" on the set menu is set to MAIN when a Dolby Digital or DTS signal is being played.	Select SWFR or BOTH.	43
	"SOUND 1E BASS" on the set menu is set to SWFR or MAIN when a 2-channel source is being played.	Select BOTH.	43
	The source does not contain low bass signals (90 Hz and below).		-
Poor bass reproduction.	"SOUND 1E BASS" on the set menu is set to SWFR or BOTH and your system does not include a subwoofer.	Select MAIN.	43
	The speaker mode settings (main, center, rear, or rear center) on the set menu does not match your speaker configuration.	Select the appropriate position for each speaker based on the size of the speakers in your configuration.	42 – 43

### TROUBLESHOOTING

Problem	Cause	Remedy	Refer to page
No sound from the rear center speaker.	"SOUND 1C REAR LR" or "SOUND 1D REAR CT" on the set menu is set to NON.	Select LRG or SML.	43
	The Dolby Digital EX or the DTS-ES decoder is not switched on.	Press 6.1/5.1 on the remote control to switch the decoder on.	_
A "humming" sound can be heard.	Incorrect cable connections.	Firmly connect the audio plugs. If the problem persists, the cables may be defective.	_
	No connection from the turntable to the GND terminal.	Connect the grounding cord of your turntable to the GND terminal of this unit.	_
The volume level is low while playing a record.	The record is being played on a turntable with an MC cartridge.	The turntable should be connected to this unit through an MC-head amplifier.	_
The volume level cannot be increased, or the sound is distorted.	The component connected to the OUT (REC) jacks of this unit is turned off.	Turn on the power to the component.	_
The sound effect cannot be recorded.	It is not possible to record the sound effect with a recording component.		_
A source cannot be recorded by a digital recording component connected to the DIGITAL OUTPUT jack of this unit.	There is no source component connected to the DIGITAL INPUT jacks of this unit.	Connect the source component to the DIGITAL INPUT jacks of this unit.	10 – 12
The sound field parameters and some other settings on the unit cannot be changed.	"OPTION 2 MEM. GUARD" in the set menu is set to ON.	Set "OPTION 2 MEM. GUARD" in the set menu to OFF.	-
The unit does not operate properly.	The internal microcomputer has been frozen by an external electric shock (such as lightning or excessive static electricity) or by a power supply with low voltage.	Disconnect the AC power cord from the outlet and then plug it in again after about 30 seconds.	-
"CHECK SP WIRES" appears on the front panel display.	The speaker cables are short circuited.	Make sure all speaker cables are connected correctly.	_
There is noise interference from digital or high-frequency equipment, or this unit.	This unit is too close to the digital or high-frequency equipment.	Move this unit further away from such equipment.	-
The unit suddenly turns into standby mode.	The internal temperature has become too high and the overheat protection circuitry has been activated.	Wait until the unit cools down and then turn it back on.	_

### **■** Tuner

	Problem	Cause	Remedy	Refer to page
	FM stereo reception is noisy.	The characteristics of FM stereo broadcasts may cause this problem when the transmitter is too far away or	Check the antenna connections. Try using a high-quality directional FM antenna.	13
		the antenna input is poor.	Use the manual tuning method.	33
FM	There is distortion, and clear reception cannot be obtained even with a good FM antenna.	There is multipath interference.	Adjust the antenna position to eliminate multipath interference.	_
	The desired station cannot be tuned in with	The station is too weak.	Use a high-quality directional FM antenna.	-
	the automatic tuning method.		Use the manual tuning method.	33
	Previously preset stations can no longer be tuned in.	The unit has been disconnected for a long period.	Re-store the stations.	34
	The desired station cannot be tuned in with the automatic tuning	The signal is weak or the antenna connections are loose.	Tighten the AM loop antenna connections and orient it for best reception.	_
	method.		Use the manual tuning method.	33
АМ	There are continuous crackling and hissing noises.	Noises result from lightning, fluorescent lamps, motors, thermostats and other electrical equipment.	Use an outdoor antenna and a ground wire. This will help somewhat, but it is difficult to eliminate all noise.	13
	There are buzzing and whining noises (especially in the evening).	A TV set is being used nearby.	Move this unit away from the TV.	_

### ■ Remote control

Problem	Cause	Remedy	Refer to page
The remote control does not work nor function properly.	Wrong distance or angle.	The remote control will function within a maximum range of 6 m (20 feet) and no more than 30 degrees off-axis from the front panel.	7
	Direct sunlight or lighting (from an inverter type of fluorescent lamp, etc.) is striking the remote control sensor of this unit.	Reposition this unit.	_
	The batteries are weak.	Replace all batteries with new ones.	3
	The manufacture code has not correctly	Set the code correctly.	49
	set.	Try setting another code of the same manufacturer.	49
	Even if the manufacturer code is correctly set, there are some models that do not respond to the remote control.		-

### **GLOSSARY**

### **■** Dolby Surround

Dolby Surround uses a 4 channel analog recording system to reproduce realistic and dynamic sound effects: 2 main left and right channels (stereo), a center channel for dialog (monaural), and a rear channel for special sound effects (monaural). The rear channel reproduces sound within a narrow frequency range.

Dolby Surround is widely used with nearly all video tapes and laser discs, and in many TV and cable broadcasts as well. The Dolby Pro Logic decoder built into this unit employs a digital signal processing system that automatically stabilizes the volume on each channel to enhance moving sound effects and directionality.

### ■ Dolby Digital

Dolby Digital is a digital surround sound system that gives you completely independent multi-channel audio. With 3 front channels (left, center, and right), and 2 rear stereo channels, Dolby Digital provides 5 full-range audio channels. With an additional channel especially for bass effects, called LFE (low frequency effect), the system has a total of 5.1 channels (LFE is counted as 0.1 channel). By using 2-channel stereo for the rear speakers, more accurate moving sound effects and surround sound environment are possible than with Dolby Surround. The wide dynamic range (from maximum to minimum volume) reproduced by the 5 full-range channels and the precise sound orientation generated using digital sound processing provide listeners with previously unheard of excitement and realism.

With this unit, any sound environment from monaural up to a 5.1-channel configuration can be freely selected for your enjoyment.

Dolby Digital EX creates 6 full-bandwidth output channels from 5.1-channel sources. This is done using a matrix decoder that derives 3 surround channels from the 2 in the original recording. For the best results, Dolby Digital EX should be used with movie sound tracks recorded with Dolby Digital Surround EX. With this additional channel, you can experience more dynamic and realistic moving sound especially with scenes with "flyover" and "fly-around" effects.

### ■ Dolby Pro Logic II

Dolby Pro Logic II is an improved technique used to decode vast numbers of existing Dolby Surround software. This new technology enables a discrete 5-channel playback with 2 main left and right channels, 1 center channel, and 2 rear left and right channels (instead of only 1 rear channel for conventional Pro Logic technology). A music mode is also available for 2-channel sources in addition to the movie mode.

## ■ DTS (Digital Theater Systems) Digital Surround

DTS digital surround was developed to replace the analog soundtracks of movies with a 6-channel digital sound track, and is now rapidly gaining popularity in movie theaters around the world. Digital Theater Systems Inc. has developed a home theater system so that you can enjoy the depth of sound and natural spatial representation of DTS digital surround in your home. This system produces practically distortion-free 6-channel sound (technically, a left, right and center channels, 2 rear channels, plus an LFE 0.1 channel as a subwoofer, for a total of 5.1 channels).

The unit incorporates DTS-ES decoder that enables 6.1-channel reproduction by adding the rear center channel to existing 5.1-channel format.

#### ■ Neo:6

Neo:6 decodes the conventional 2-channel sources for 6 channel playback by a specific decoder. It enables playback with the full-range of channels with higher separation just like digital discrete signal playback. Two modes are available; "Music mode" for playing music sources and "Cinema mode" for movies.

### ■ LFE 0.1 channel

This channel is for the reproduction of low bass signals. The frequency range for this channel is 20 Hz to 120 Hz. This channel is counted as 0.1 because it only enforces a low frequency range compared to the full-range reproduced by the other 5 channels in a Dolby Digital or DTS 5.1 channel systems.

### **■ CINEMA DSP**

Since the Dolby Surround and DTS systems were originally designed for use in movie theaters, their effect is best felt in a theater having many speakers and designed for acoustic effects. Since home conditions, such as room size, wall material, number of speakers, and so on, can differ so widely, it's inevitable that there are differences in the sound heard as well. Based on a wealth of actually measured data, YAMAHA CINEMA DSP uses YAMAHA original sound field technology to combine Dolby Pro Logic, Dolby Digital and DTS systems to provide the visual and audio experience of movie theater in the listening room of your own home.

### **■ SILENT CINEMA**

YAMAHA has developed a natural, realistic sound effect DSP algorithm for headphones.

Parameters for headphones have been set for each sound field so that accurate representations of all the sound field programs can be enjoyed using headphones.

### **■ Virtual CINEMA DSP**

YAMAHA has developed a virtual CINEMA DSP algorithm that allows you to enjoy DSP sound field surround effects even without any rear speakers by using virtual rear speakers.

It is even possible to enjoy virtual CINEMA DSP using a minimal 2-speaker system that does not include a center speaker.

### **■** PCM (Linear PCM)

Linear PCM is a signal format under which an analog audio signal is digitized, recorded and transmitted without using any compression. This is used as a method of recording CDs and DVD audio. The PCM system uses a technique for sampling the size of the analog signal per very small unit of time. Standing for "pulse code modulation", the analog signal is encoded as pulses and then modulated for recording.

## Sampling frequency and number of quantized bits

When digitizing an analog audio signal, the number of times the signal is sampled per second is called the sampling frequency, while the degree of fineness when converting the sound level into a numeric value is called the number of quantized bits.

The range of rates that can be played back is determined based on the sampling rate, while the dynamic range representing the sound level difference is determined by the number of quantized bits. In principle, the higher the sampling frequency, the wider the range of frequencies that can be played back, and the higher the number of quantized bits, the more finely the sound level can be reproduced.

### ■ S-video signal

With the S-video signal system, the video signal normally transmitted using a pin cable is separated and transmitted as the Y signal for the luminance and the C signal for the chrominance through the S-video cable. Using the S VIDEO jack eliminates video signal transmission loss and allows recording and playback of even more beautiful images.

### ■ Component video signal

With the component video signal system, the video signal is separated into the Y signal for the luminance and the PB and PR signals for the chrominance. Color can be reproduced more faithfully with this system because each of these signals is independent. The component signal is also called the "color difference signal" because the luminance signal is subtracted from the color signal. A monitor with component input jacks is required in order to use the component signal for output.

## **SPECIFICATIONS**

<b>AUDIO SECTION</b> • Minimum RMS Output Power for Main, Center, Rear, Rear Center 20 Hz to 20 kHz, $0.06\%$ THD, $8~\Omega$	• Tuning Range [U.S.A. and C [Other models
• DIN Standard Output Power [Europe model] 1 kHz, 0.7% THD, 4 Ω	• 50 dB Quieting Mono/Stereo
• IEC Power	Usable sensitivi
[U.K., Europe and Singapore models] 1 kHz, 0.06% THD, 8 Ω	Signal to Noise Mono/Stereo
Maximum Power (EIAJ)     [China, Korea and General models]	Harmonic Disto Mono/Stereo
1 kHz, 10% THD, 8 Ω	Stereo Separation
• Dynamic Power (IHF) 8/6/4/2 Ω [U.S.A. and Canada models]	Frequency Resp  AM SECTION
	<ul><li> Tuning Range .</li><li> Usable Sensitiv</li></ul>
• Frequency Response CD to Main L/R	GENERAL
• Total Harmonic Distortion	• Power Supply [U.S.A. and C [Australia mo
Signal to Noise Ratio (IHF-A Network)     PHONO MM to OUT (REC) (5 mV, shorted)     [U.S.A., Canada, China, Korea and General models] 86 dB	[U.K., Europe [Korea model [China and Go
[Other models]	• Power Consump [U.S.A. and C
• Residual Noise (IHF-A Network)  Main L/R	Other models Standby Model
• Channel Separation (1 kHz/10 kHz) • CD (5.1 k $\Omega$ terminated) to Main L/R 60 dB/45 dB	• AC Outlets [U.S.A., Cana
Tone Control (Main L/R)     BASS Boost/Cut	[China and Go [U.K. and Au
TREBLE Boost/Cut $\pm 10$ dB/20 kHz  • Phones Output	• Dimension (W
• Input Sensitivity	• Weight
$ \begin{array}{llllllllllllllllllllllllllllllllllll$	Weight
• Output Level OUT (REC)	*Specifications and
VIDEO SECTION	
Video Signal Type	
Signal to Noise Ratio	
• Frequency Response (MONITOR OUT)  Composite, S-Video	

### SECTION

[U.S.A. and Canada models]
+ 50 dB Quieting Sensitivity (IHF, 100% mod.) Mono/Stereo 2.0 $\mu V$ (17.3 dBf) /25 $\mu V$ (39.2 dBf)
• Usable sensitivity (IHF, Mono) 1.0 $\mu V$ (11.2 dBf)
• Signal to Noise Ratio (IHF)  Mono/Stereo
Harmonic Distortion (1 kHz)     Mono/Stereo
Stereo Separation (1 kHz)
• Frequency Response
AM SECTION
• Tuning Range 530/531 to 1710/1611 kHz
• Usable Sensitivity
GENERAL         • Power Supply           [U.S.A. and Canada models]         AC 120 V/60 Hz           [Australia model]         AC 240 V/50 Hz           [U.K., Europe and Singapore models]         AC 230 V/50 Hz           [Korea model]         AC 220 V/60 Hz           [China and General models]         AC 110/120/220/240 V, 50/60 Hz
Power Consumption     [U.S.A. and Canada models]
AC Outlets [U.S.A., Canada, Europe and Singapore models]
• Dimension (W x H x D) 
• Weight

effications are subject to change without notice.